

STARGATE ATLANTIS
"THE SIEGE" PART 3
EPISODE #201
DIALOGUE CONTINUITY SCRIPT

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TIMECODE DIALOGUE

START TIMECODE 01:00:00:00 AT FIRST FRAME OF PICTURE

RECAP

01:00:00:20 TEYLA (V/O): Previously on Stargate Atlantis...

01:00:03:07 BECKETT: You have some Wraith...

01:00:04:11 BECKETT (CONT'D O/S): DNA.

01:00:05:16 SHEPPARD: She can actually see what's happening?

01:00:06:16 TEYLA: I am on a ship.

01:00:07:20 MCKAY (V/O): Receiving an IVC.

01:00:08:21 SHEPPARD (V/O): Who is it?

01:00:09:21 MCKAY: Stargate Command.

01:00:10:28 EVERETT: All we have to do is hold out until the Daedalus gets here. Then we
can use the ZPM to power the city shield.

01:00:16:13 AIRMAN: Multiple signals, Sir.

01:00:17:13 AIRMAN (CONT'D): We couldn't see them until they were right on top of us.

01:00:21:01 (MISSILE FIRE)

01:00:22:18 EVERETT: Colonel Marshall Sumner was a very good friend of mine.

01:00:25:02 EVERETT (CONT'D): You admit...

01:00:26:09 EVERETT (CONT'D): To firing the shot that killed him.

01:00:27:22 TEYLA: The Wraith. They are in Atlantis.

01:00:30:12 WEIR (V/O): They're sending in...

01:00:31:10 WEIR (CONT'D): Another wave.

01:00:32:07 SHEPPARD (V/O): Fly the Puddle Jumper ...

01:00:33:11 SHEPPARD (CONT'D): In stealth mode right down their throats.

01:00:34:25 EVERETT: Are you volunteering for a suicide mission?

01:00:36:11 WEIR: You can't.

01:00:37:11 SHEPPARD: I have to, and you know it.

01:00:42:05 (WRAITH GROWLS)

01:00:43:21 (GUNFIRE)

01:00:46:13 WEIR: Teyla, I'm hearing gunfire. What's your status?

01:00:48:15 WEIR (CONT'D V/O): Teyla!

01:00:56:05 SHEPPARD (O/S): Weapon is armed and ready.

01:00:58:02 SHEPPARD (CONT'D): I'm going in.

01:01:01:01 TEYLA (V/O): And now the conclusion.

END OF RECAP

TEASER

01:01:04:02	FORD: Defense!
01:01:05:12	(RAPID GUNFIRE)
01:01:05:15	(WRAITHS SCREAM)
01:01:06:23	(RAPID GUNFIRE)
01:01:09:09	(RAPID GUNFIRE)
01:01:11:25	(GUNSHOT)
(01:01:16:18)	(RAPID GUNFIRE)
(01:01:20:19)	(RAPID GUNFIRE)
01:01:34:15	(SCREAMING)
01:01:58:09	CALDWELL (V/O): Major Sheppard, de-cloak your jumper immediately.
01:02:01:12	SHEPPARD: What? Who the hell is this?
01:02:03:29	CALDWELL (V/O): Authentication Alpha-Charlie-One. De-cloak now.
01:02:11:11	MCKAY (V/O): Detonation in...

01:02:12:26 MCKAY (CONT'D): Five, four, three, two...

01:02:31:08 TECHNICIAN: The target has been neutralized.

01:02:36:01 WEIR: He did it.

01:02:38:04 MCKAY: Yeah. He did.

01:02:42:25 (BEEPING)

01:02:44:06 TECHNICIAN: Dr. Weir, I'm picking up another ship.

01:02:45:15 WEIR (O/S): Another hive ship?

01:02:47:25 TECHNICIAN (O/S): Negative. I'm reading I.F.F.

01:02:50:10 SHEPPARD (V/O): Atlantis, this is Sheppard.

01:02:53:05 WEIR: John?

01:02:54:14 SHEPPARD (V/O): What other Sheppards do you know?

01:02:56:07 BECKETT: Oh, thank God.

01:02:57:12 MCKAY: It can't be. We saw the hive ship go up.

01:02:59:27 CALDWELL (V/O): I assure you, Dr. McKay, that Major Sheppard is alive and well.

01:03:02:29 WEIR: Who is this?

01:03:04:21 CALDWELL: Colonel Steven Caldwell, commander of the Daedalus. We are ready to assist you.

01:03:10:27 MCKAY (WHISPERING): Oh, thank you.

01:03:12:24 WEIR (O/S): Well, we are very glad...

01:03:14:09 WEIR (CONT'D): To hear it, Colonel...

01:03:17:02 WEIR (CONT'D): And I assume we have you to thank for saving Major Sheppard.

01:03:20:23 CALDWELL: We were monitoring your transmissions as soon as we came out of hyperspace, but we couldn't beam him in until he de-cloaked his jumper.

01:03:25:14 SHEPPARD: Didn't take much convincing.

01:03:27:13 CALDWELL: Dr. McKay?

01:03:28:18 MCKAY: Present. Yes.

01:03:30:11 CALDWELL (V/O): I trust you'll know what to do with this.

01:03:35:24 MARINE #1: Your ZPM, Sir.

01:03:40:11 BECKETT: How did they do that?

01:03:42:21 MCKAY: The Daedalus is loaded with Asgard technology. The beaming technology's the first part of it. They've got--

01:03:47:13 SHEPPARD (V/O INTERRUPTING): Rodney...

01:03:48:22 SHEPPARD (CONT'D): What say we get the shields back up?

01:03:54:15 MCKAY: What say we.

01:03:56:27 WEIR: We still have Wraith all over the city.

01:03:59:29 CALDWELL: After we deal with this other hive ship, we'll assist you as soon as we can. Caldwell out.

01:04:03:20 AIRMAN (O/S): Sir, we have

01:04:04:25 AIRMAN (CONT'D): Incoming enemy fighters bearing three-two-zero.

01:04:08:12 CALDWELL (O/S): All forward rail guns stand by.

01:04:10:09 CALDWELL (CONT'D): Launch all fighters.

END OF TEASER

ACT ONE

01:04:48:21	(FIGHTER SHIPS ZOOM)
01:04:52:28	(WRAITH GROWLS)
01:04:56:25	(GUNFIRE)
01:04:59:03	(SCREAMING)
01:05:00:16	(WRAITH SCREAMS)
01:05:03:03	(GUNFIRE)
01:05:10:17	NOVAK (V/O): Colonel Caldwell? This is Novak...
01:05:13:09	NOVAK (CONT'D): In Engineering.
01:05:14:09	CALDWELL (V/O): What is it?
01:05:15:11	NOVAK: Hermiod wanted to remind you that our shield strength will be severely diminished without the Zero Point Module tied into our power systems.
01:05:21:28	CALDWELL (V/O): I'm well aware of that, Doctor. Caldwell out.
01:05:25:12	CALDWELL: Major, do you recommend any specific target on the hive ship?

01:05:29:12 SHEPPARD: One of the fighter bays, Sir.

01:05:31:05 CALDWELL: It would increase the chance...

01:05:32:16 CALDWELL (CONT'D): Of secondary explosions.

01:05:33:18 SHEPPARD: That was the thinking, Sir.

01:05:34:26 CALDWELL: I agree. Arm two Mark VIII tacticals. Our target is the hive ship's...

01:05:37:07 CALDWELL (CONT'D V/O): Main fighter bay.

01:05:38:14 AIRMAN: Warheads armed. Target is locked, Sir.

01:05:40:10 CALDWELL: Fire.

01:05:40:12 (MISSILE FIRE)

01:05:48:21 SHEPPARD: They didn't even get close.

01:05:50:15 CALDWELL: Pilot, alter heading to intercept.

01:05:52:00 CALDWELL (CONT'D O/S): Go to max thrust.

01:05:53:03 PILOT: Max thrust.

01:05:54:05 CALDWELL: We'll just have to get closer.

01:05:55:19 SHEPPARD: The Asgard gave you hyperdrives and shields. How come no
 offensive weapons?

01:05:59:08 CALDWELL: They don't like providing other races with anything...

01:06:01:15 CALDWELL (CONT'D): That could potentially be used against them.

01:06:03:01 SHEPPARD: I thought they were allies.

01:06:04:23 CALDWELL: Without their beaming technology, you wouldn't be here, Major.

01:06:07:04 CALDWELL (CONT'D): Arm two more Mark VIIIs.

01:06:09:20 SHEPPARD: You're wasting ordnance, Colonel. Those missiles are being
 intercepted miles from the hive ship.

01:06:18:28 MCKAY: I brought up the shield subroutine. When I give the word, all you have to
 do is punch in--

01:06:23:00 ZELENKA: Yes, I know what to do. Go.

01:06:27:27 MCKAY: Whoa, whoa, whoa, whoa, whoa. What is this? This is my security
 escort?

01:06:31:26 WEIR: Well, we are spread a little bit thin right now.

01:06:34:03 MCKAY: Okay, well, you need to know that if we come under fire, you'll have to put your lives on the line to protect me.

01:06:37:20 WEIR: Rodney!

01:06:38:25 MCKAY: Okay--I mean, the ZPM. You need to protect the ZPM at all costs... and me. Am I wrong?

01:06:48:28 TECHNICIAN: Dr. Weir?

01:06:50:03 WEIR: Yes?

01:06:51:04 TECHNICIAN: I've lost contact with some of our people.

01:06:52:24 WEIR: Who?

01:06:54:03 TECHNICIAN: I can't get a hold of the teams led by Captain Radner, Teyla, or Lieutenant Ford.

01:07:00:04 WEIR: Well, keep trying.

01:07:08:10 (MISSILE FIRE O/S)

01:07:14:01 SHEPPARD: Okay, now we're oh-for-two. How many of these things have you got?

01:07:16:28 CALDWELL: Only one needs to get through.

01:07:18:13 SHEPPARD: Is there any way we can deliver a warhead the same way you
 plucked me out of the Jumper?

01:07:22:16 CALDWELL: The Asgard have already considered that, Major. There are failsafes
 built into the system to prevent their use as a weapons delivery system.

01:07:26:29 SHEPPARD: You've got one of these Asgard on board.

01:07:29:20 SHEPPARD (CONT'D): Can he override the failsafe?

01:07:31:27 CALDWELL: Why would he do that?

01:07:33:16 SHEPPARD: His butt's on the line just as much as ours.

01:07:38:08 CALDWELL: Novak, I need you and Hermiod to figure out how to get a site-to-site
 transport lock on a set of coordinates inside the hive ship.

01:07:43:10 NOVAK: No, no, no, no, no, no. Sir, uh, Hermiod isn't going to like that.

01:07:47:18 CALDWELL (V/O): Get it done, Doctor. That's an order.

01:08:00:24 MCKAY: That's where we have to go. What's that? I didn't get all that. What do I
 do? Look, I'm getting good at the roll-y things. Maybe I can--

01:08:28:06 (THUMP)

01:08:35:08 (WRAITH GROWLS)

01:08:44:03 (RAPID GUNFIRE)

01:08:58:15 (RAPID GUNFIRE)

01:09:02:26 SO: Clear. No. You stay here.

01:09:06:15 MCKAY: What?

01:09:07:15 (ZAP)

01:09:09:15 (ZAP)

01:09:14:20 MCKAY (SHOUTING): So...this is how it's going to be, huh? Just me?

01:09:21:11 MCKAY (CONT'D): Okay, that's fine! You want some of this? Huh? Huh?

01:09:27:05 (MAGAZINE CLATTERS ON FLOOR)

01:09:30:10 MCKAY (SHOUTING): This is McKay! I'm in trouble down here!

01:09:32:08 (GUNFIRE)

01:09:37:20 TEYLA (O/S): Dr. McKay...

01:09:38:11 TEYLA (CONT'D): Are you all right?

01:09:39:10 MCKAY: Teyla. We thought--

01:09:41:13 TEYLA: My radio is broken and I was separated from my group.

01:09:43:08 TEYLA (CONT'D O/S): I've been trying to make my way back.

01:09:44:28 MCKAY: Well, thank God. I mean, you have no idea. I thought I was--

01:09:47:12 TEYLA: I thought you were very brave.

01:09:48:29 MCKAY: Really?

01:09:50:01 MCKAY (CONT'D): Oh. I have a ZPM.

01:09:52:13 TEYLA: Yes.

01:09:53:15 MCKAY: We need to get the shields up.

01:09:54:15 TEYLA: Lead the way.

01:09:55:15 MCKAY: Sure. Uh, after you.

01:10:02:16 NOVAK: I've set the timer for five seconds. Is that enough time for you?

01:10:06:27 HERMIOD: Five seconds should be more...

01:10:08:14 HERMIOD (CONT'D): Than ample.

01:10:11:05 NOVAK: Okay, look...I know you don't approve of using technology this way...

01:10:14:27 NOVAK (CONT'D O/S): But you have to understand--

01:10:16:07 HERMIOD (INTERRUPTING): I am ready.

01:10:20:15 NOVAK: Colonel, Hermiod is ready and standing by for warhead transport, but I can tell you he is not happy about this.

01:10:27:29 CALDWELL: I'll take that under advisement. Are we within transport range?

01:10:31:17 AIRMAN: Yes, Sir.

01:10:32:25 CALDWELL: Transport warhead when ready.

01:10:35:29 NOVAK: Ready.

01:10:37:11 NOVAK (CONT'D O/S): Five...

01:10:38:19 (BEEPING)

01:10:40:05 NOVAK (CONT'D): The weapon is away.

01:10:41:25 (HERMIOD MUMBLES)

01:10:45:05 (EXPLOSION)

01:10:52:24 TECHNICIAN: We have a kill. The last hive ship has been neutralized.

01:10:59:18 CALDWELL: Novak, I need you to prep another warhead for transport. We need
to take out those cruisers.

01:11:03:19 SHEPPARD (O/S): Sir, wait.

01:11:06:24 AIRMAN (O/S): Colonel...

01:11:08:14 AIRMAN (CONT'D): Cruisers have broken off and entered hyperspace.

01:11:09:24 CALDWELL: After seeing what we just did to their remaining hive ships, I don't
blame them.

01:11:12:10 SHEPPARD: There's still a lot of darts out there.

01:11:14:27 CALDWELL: All right, let's clean this up.

01:11:16:16 AIRMAN (O/S): Sir, the Wraith fighters are regrouping.

01:11:18:04 CALDWELL: All rail gun positions stand by for defensive fire.

01:11:21:11 SHEPPARD: We're not the target.

01:11:23:02 AIRMAN (O/S): Major Sheppard is right, Sir.

01:11:25:01 AIRMAN (CONT'D): The formation is headed toward Atlantis.

01:11:27:01 SHEPPARD: Elizabeth, you've got a problem.

01:11:29:21 (BEEP)

01:11:30:22 WEIR (O/S): Yeah, we see that, Major.

01:11:32:08 SHEPPARD (V/O): We're moving to intercept. I don't think we can get there in time.

01:11:35:01 AIRMAN: Not a chance. They're coming in too fast.

01:11:36:24 ZELENKA: Oh, my God. Their approach is ballistic.

01:11:39:15 WEIR: What exactly does that mean?

01:11:40:25 ZELENKA (O/S): Their impact velocities...

01:11:42:07 ZELENKA (CONT'D): Will be in excess of 10,000 kilometers an hour. No part of the city can withstand that.

01:11:47:11 SHEPPARD: You better get the damn shield up.

01:11:49:05 WEIR: How much time do we have?

01:11:50:18 ZELENKA: 45 seconds.

01:11:53:29 WEIR: Rodney, we need the shield up in 40...

01:11:55:23 WEIR (CONT'D V/O): Seconds or we're dead.

01:11:56:25 MCKAY: What, are you kidding me?

01:11:58:10 WEIR: No.

01:11:59:11 MCKAY (V/O): Because I can't help but think you're just trying to determine the
 point...

01:12:01:09 MCKAY (CONT'D): At which I completely snap.

01:12:02:19 WEIR: Rodney!

01:12:06:12 MCKAY: That should do it. Fire it up.

01:12:12:19 WEIR: That didn't do it.

01:12:14:23 MCKAY: What?

01:12:15:23 TEYLA: It is not working.

01:12:16:03 MCKAY: I know what she said.

01:12:17:11 WEIR (V/O): 20 seconds.

01:12:18:28 MCKAY: Okay. Snap! That's it! You all happy now?

01:12:21:19 WEIR: Rodney!

01:12:22:17 MCKAY: Go. Okay, okay, okay. Try it now!

01:12:27:10 ZELENKA: Yes.

01:12:42:20 (MISSILES HUMMING)

01:12:45:24 SHEPPARD: Atlantis, this is Sheppard. Come in. Atlantis.

01:12:56:23 SHEPPARD (V/O): Elizabeth...I repeat...this is Sheppard. What is your status?

01:13:03:16 ZELENKA: The explosions must have disrupted the radio signals.

01:13:06:12 WEIR: We're still here. That's our status.

01:13:11:25 SHEPPARD: Don't scare me like that.

01:13:13:16 WEIR (V/O): Sorry. What about the Wraith fleet?

01:13:16:03 CALDWELL: The remaining cruisers have withdrawn from the battle.

01:13:18:26 WEIR: Thank you, Colonel. Thank all of you.

01:13:23:10 CALDWELL: Glad to be of help. We're going to stay in geosynchronous orbit for
the time being. Can we be of any further assistance?

01:13:28:05 WEIR: We could use some help with the Wraith in the city.

01:13:30:14 CALDWELL (V/O): I'll send some people to help with that Daedalus out.

01:13:34:20 CALDWELL: Major Sheppard, I'm sure you're anxious to get back to Atlantis.

01:13:38:02 SHEPPARD: Yes, Sir. Thank you.

01:13:46:01 WEIR (V/O): Rodney, you can take the rest of the day off.

01:13:49:25 MCKAY: Oh...I'm going to curl up in bed with the largest sandwich I can find.

01:13:57:29 TEYLA: Shall I just explain to the rest of the Wraith left on the base that you are
unavailable to fight?

01:14:04:22 MCKAY: Right.

END OF ACT ONE

ACT TWO

01:14:38:24 SHEPPARD: Secure Stargate Operations. Well, I'm home.

01:14:56:29 WEIR: Yes, you are. I truly thought you--

01:15:02:14 SHEPPARD: Yeah, yeah, I thought the same thing about you a minute ago.
 We've got to stop that.

01:15:07:13 WEIR: I'd like that.

01:15:11:26 SHEPPARD: So where are we?

01:15:14:13 WEIR: Well, most of our sensors are still down, but we do know there are at least
 a handful of Wraith still in the city.

01:15:20:16 SHEPPARD: I've still got some work to do.

01:15:21:19 WEIR: Before you do anything, Colonel Everett insists on speaking with you. He's
 in the infirmary.

01:15:36:29 SHEPPARD (O/S): We've neutralized the hive ships, activated ...

01:15:39:20 SHEPPARD (CONT'D): The shields and we've mustered as many people as we
 can, making sure there's no Wraith hiding in the shadows.

01:15:45:04 EVERETT: Good work, Major.

01:15:46:08 SHEPPARD (O/S): Thank you, Sir.

01:15:48:09 EVERETT: They're shipping me out with the next batch of wounded. I wanted to
 finish our conversation.

01:15:57:27 SHEPPARD: Yes, Sir.

01:16:00:03 EVERETT: I...owe you an apology.

01:16:07:03 SHEPPARD: No, Sir, you don't.

01:16:09:01 EVERETT: I think I have a pretty good...

01:16:11:24 EVERETT (CONT'D): Idea...I would have done the same thing as you did when
 you found Colonel Sumner.

01:16:20:15 EVERETT (CONT'D): That's what I wanted to tell you.

01:16:25:06 SHEPPARD: Well, none of that matters right now, Sir.

01:16:29:16 EVERETT: I'm trying to say...

01:16:32:16 EVERETT (CONT'D): I wish you had been there for me.

01:16:43:26 SHEPPARD: You're going to be fine, Sir. Once you get back to Earth--

01:16:46:14 EVERETT: I said what I had to say.

01:16:51:05 EVERETT (CONT'D): Get back to work.

01:17:01:16 SHEPPARD: Yes, Sir.

01:17:10:03 ZELENKA (O/S): The preliminary count is 40 casualties...

01:17:12:15 ZELENKA (CONT'D): Maybe more. I'm still trying to line up life sign readings with
actual people.

01:17:16:12 SHEPPARD: There are no Wraith life signs?

01:17:18:02 ZELENKA: The last one was trapped in one of the deeper parts of the city. He
died trying to damage the city with one of their grenades.

01:17:25:26 WEIR: Three of our men were injured. On the bright side, there was no flooding.

01:17:29:00 SHEPPARD: Have we been able to locate Lieutenant Ford yet?

01:17:32:20 ZELENKA: I'm sorry. No. We've searched everywhere in the city. It's possible he
may have beamed up into one of the Wraith darts.

01:17:39:18 SHEPPARD: Let's not make that assumption.

01:17:41:03 ZELENKA: Major, I'm sorry. We've searched everywhere in the city--

01:17:43:17 SHEPPARD (INTERRUPTING): Well, how about outside the city?

01:17:44:29 ZELENKA: I don't understand.

01:17:46:19 SHEPPARD: Well, expand the sensors. Maybe he's in the water.

01:17:48:18 ZELENKA: Even if that was the case--

01:17:50:03 SHEPPARD (INTERRUPTING): Look, I'm not asking you to swim out there. I'm asking you to press a few damn buttons.

01:17:53:28 ZELENKA: Even if you're right, I don't see how--

01:18:01:06 ZELENKA (CONT'D O/S): Oh, my God.

01:18:12:22 WEIR: Colonel Caldwell, one of our men is in the ocean outside our shield, most probably injured. Can you beam him to your ship, then down to our infirmary?

01:18:22:29 (ZAP)

01:18:26:10 NOVAK: Atlantis?

01:18:27:16 NOVAK (CONT'D V/O): This is Dr. Novak on the Daedalus. You're going to need some SOs in your infirmary before we beam your man down.

01:18:32:12 BECKETT: We already do, Doctor. Beam away.

01:18:39:25 BECKETT (CONT'D): Good Lord. Let's get this thing off of him.

01:18:51:26 SHEPPARD (O/S): How is he?

01:18:53:10 BECKETT (O/S): I gave him a mild sedative to help him rest, but he should be
dead.

01:18:57:24 SHEPPARD (O/S): Well, he's a tough kid.

01:18:59:01 BECKETT: Not my point, Major. He was laying face down in the freezing water for
over an hour. I don't care how tough he is.

01:19:05:19 WEIR: So, what are you saying?

01:19:06:25 BECKETT (O/S): We still have no idea how it works...

01:19:08:13 BECKETT (CONT'D): But during the Wraith feeding process, the victim is injected
with a special enzyme.

01:19:12:09 BECKETT (CONT'D O/S): It strengthens the human body temporarily...

01:19:14:21 BECKETT (CONT'D): And ensures that the heart continues to beat.

01:19:16:16 SHEPPARD: Why would they want to make you stronger?

01:19:18:27 BECKETT: So the victim doesn't die immediately.

01:19:20:26 BECKETT (CONT'D O/S): The feeding process is so traumatic...

01:19:23:04 BECKETT (CONT'D): Without this special enzyme, we'd shut down far sooner
than they like.

01:19:26:11 WEIR: They make you stronger so they can take more time to kill you.

01:19:29:21 BECKETT: Lovely, isn't it? In most cases, the enzyme is released slowly into the blood stream throughout the feeding process. I can only ascertain that the Wraith died quite suddenly...

01:19:40:01 BECKETT (CONT'D O/S): And that Lieutenant Ford's system became flooded with it.

01:19:42:24 WEIR: And that's why he was able to survive in the water for so long.

01:19:45:10 BECKETT (O/S): Exactly.

01:19:46:10 BECKETT (CONT'D): The problem is now the enzyme is breaking down in his system. Eventually there'll be none left.

01:19:50:29 SHEPPARD: That's not good.

01:19:52:19 BECKETT: No. In fact, I'm quite certain it will kill him.

01:19:55:26 BECKETT (CONT'D O/S): It's possible his body's become dependent on the enzyme to function.

01:19:59:06 WEIR: What's the treatment?

01:20:00:23 BECKETT: We wean him off it, sneak his body chemistry back to normal incrementally.

01:20:04:06 SHEPPARD: Then we're going to have to get more of this enzyme.

01:20:06:27 BECKETT (O/S): Aye. With your permission, Doctor...

01:20:09:18 BECKETT (CONT'D): I'd like to harvest it from the Wraith bodies in the morgue.

01:20:11:14 BECKETT (CONT'D O/S): I know it's a wee bit creepy, but--

01:20:12:17 MCKAY (V/O OVER RADIO): Elizabeth. Major Sheppard.

01:20:14:13 WEIR: Do whatever you have to do.

01:20:17:20 WEIR (INTO RADIO): What is it?

01:20:18:10 MCKAY (V/O OVER RADIO): You're going to want to get up here.

01:20:34:02 SHEPPARD: Aren't you supposed to be getting some sleep, Rodney?

01:20:35:11 MCKAY: I was trying to do just that, but someone thought I should know the deep space sensors were back up and running.

01:20:39:14 WEIR: Yes, and?

01:20:40:24 ZELENKA: We've picked up 12 more hive ships traveling in hyperspace.

01:20:44:22

MCKAY: Their course and speed will bring them here in...36 hours.

END OF ACT TWO

ACT THREE

01:21:21:16 CALDWELL: 12 hive ships?

01:21:23:13 SHEPPARD: The cruisers that got away probably called for reinforcements.

01:21:26:20 MCKAY: Our research shows...

01:21:28:01 MCKAY (CONT'D O/S): There are at least 60 hive ships in this galaxy.

01:21:31:09 MCKAY (CONT'D): Who knows how many more could be on the way.

01:21:33:12 SHEPPARD: At least the shield's up and running.

01:21:34:27 MCKAY: That only buys us time.

01:21:36:08 SHEPPARD: I like time.

01:21:37:19 MCKAY: The first siege of Atlantis lasted for years.

01:21:39:26 MCKAY (CONT'D): I mean, with only one functioning ZPM, we can't expect to
hold on that long.

01:21:43:13 CALDWELL: Can we submerge the city again?

01:21:45:15 MCKAY: It's a city, not a yo-yo.

01:21:48:16 MCKAY (CONT'D O/S): Look, I don't even know how they did it the first time.

01:21:50:23 CALDWELL: How long until they arrive?

01:21:52:21 WEIR: A little over a day.

01:21:54:23 SHEPPARD: You know what? I'm sick of this.

01:21:59:06 WEIR: I'm sorry?

01:22:01:02 SHEPPARD: I mean sitting around waiting for them to show up. I say we take the
fight to them.

01:22:04:28 CALDWELL: We've got one ship, Major.

01:22:06:23 SHEPPARD: One ship with an Asgard shield, an armory full of...

01:22:09:11 SHEPPARD (CONT'D O/S): Nukes and beaming technology. That evens the
odds...

01:22:12:03 SHEPPARD (O/S CONT'D): A hell of a lot.

01:22:13:03 CALDWELL: 12 hive ships and their escorts.

01:22:14:07 SHEPPARD: I'm telling you, we've got to send these guys a message. We're not
like the Ancients. We're not going to sit around and wait.

01:22:19:23 SHEPPARD (CONT'D O/S): If they don't back off, we have the capacity and the...

01:22:22:22 SHEPPARD (CONT'D): Will to go kick their asses for a change.

01:22:25:08 CALDWELL: How do I fight a ship in hyperspace?

01:22:27:13 MCKAY: The Wraith's faster-than-light travel is not as efficient as the Asgard
 hyperdrive aboard the Daedalus. Not only are they slower...

01:22:34:27 MCKAY (CONT'D O/S): They need to travel in a series of jumps...

01:22:37:06 MCKAY (CONT'D): So if my calculations are correct, they'll make one last stop
 here, 50 light years away, before they make the final jump to Atlantis.

01:22:45:01 CALDWELL: Dr. Weir?

01:22:49:01 WEIR: It will feel good to have them on the defensive for a change.

01:22:51:27 SHEPPARD: All right, then. Let's do this.

01:23:09:19 AIRMAN: Scanners are clear, Sir. No contacts.

01:23:11:29 CALDWELL: I hope we're in the right spot.

01:23:13:04 SHEPPARD: They'll be here. I've learned to trust Rodney about these things.

01:23:20:05 NOVAK: I've set the warheads to go off one second...

01:23:22:21 (HERMIOD GROANS)

01:23:23:21 NOVAK (CONT'D): After reintegration. So I assume you're fine with that?

01:23:34:05 NOVAK (CONT'D): Okay.

01:23:38:08 TEYLA (V/O): They are angry.

01:23:39:12 TEYLA (CONT'D): I can feel it. Word of our success might spread to other worlds.
They want us silenced.

01:23:44:15 WEIR: You can sense that?

01:23:46:15 TEYLA: The Wraith warriors...

01:23:48:27 TEYLA (CONT'D): Were in such close proximity...

01:23:51:03 FORD: Excuse me.

01:23:52:16 WEIR (O/S): Ford.

01:23:54:18 FORD: I'd like to report for duty, ma'am.

01:23:57:23 WEIR: Dr. Beckett released you?

01:24:00:26 FORD: Why wouldn't he? I'm fine.

01:24:06:16 SHEPPARD: If we can hit the first one or two as soon as they exit hyperspace, I
 think that'll send a message.

01:24:10:10 CALDWELL: Who knows? Maybe they'll surrender.

01:24:12:14 AIRMAN: Sir, we have a contact.

01:24:13:14 CALDWELL: Standby for weapons deployment. Shields at max power.

01:24:15:24 AIRMAN: Shields up.

01:24:22:22 CALDWELL: Novak, this is Caldwell. Begin deployment at your discretion.

01:24:25:12 HERMIOD: I have a weapons' lock on the coordinates of the first enemy vessel.

01:24:29:23 NOVAK: Got it. First weapon away, Colonel.

01:24:38:00 AIRMAN: That's a kill.

01:24:39:17 WEIR (V/O): Stand by.

01:24:46:01 SHEPPARD: All right, that's two.

01:24:48:29 NOVAK: It's working.

01:24:50:18 HERMIOD: Stand by for coordinates.

01:24:52:24 AIRMAN: The other hive ships are altering course to intercept.

01:24:54:17 CALDWELL: Take us right at them.

01:24:55:22 PILOT: Yes, Sir.

01:24:56:20 (MISSILE FIRE)

01:25:02:17 SHEPPARD: They're flanking us.

01:25:04:16 CALDWELL: Forward rail guns return fire.

01:25:05:24 CALDWELL (CONT'D O/S): Novak, we need to speed up deployment of those
nukes, or this fight is going to be over soon.

01:25:12:03 HERMIOD: The enemy has engaged countermeasures that are preventing our
ability to transport.

01:25:17:09 NOVAK: Is there a way to counter the countermeasures?

01:25:19:07 HERMIOD (O/S): None.

01:25:20:18 NOVAK (v/O): Colonel, we have a problem. They've found a way to jam us from
beaming onto their ships. We don't know how.

01:25:27:11 AIRMAN: Rear shield emitters are down to 40%!

01:25:28:18 (EXPLOSION)

01:25:32:12 AIRMAN: Ventral rail gun two...

01:25:33:22 AIRMAN (CONT'D): Is out of action!

01:25:34:23 CALDWELL (O/S): Bring subspace engines...

01:25:36:01 CALDWELL (CONT'D): To max thrust.

01:25:36:26 PILOT: Yes, Sir.

01:25:37:23 CALDWELL (O/S): Try keeping...

01:25:37:27 CALDWELL (CONT'D): The damaged shield from their main force.

01:25:41:14 (MISSILE FIRE)

01:25:51:00 AIRMAN (O/S): Sir...

01:25:53:10 AIRMAN (CONT'D): One of the cruisers is approaching...

01:25:54:10 AIRMAN (CONT'D O/S): On a parallel course.

01:25:55:28 SHEPPARD: They may intend to board us. That was their strategy when they
attacked Atlantis.

01:25:58:24 CALDWELL: Shield...

01:25:59:26 CALDWELL (CONT'D O/S): Status.

01:26:00:26 AIRMAN: Under 20%.

01:26:02:08 CALDWELL: Set course for Atlantis and engage hyperdrive.

01:26:03:26 PILOT: Hyperdrive. Yes, Sir.

01:26:06:05 CALDWELL: The fight is over.

END OF ACT THREE

ACT FOUR

01:26:40:08 CALDWELL (V/O OVER SPEAKER): Bottom line is it didn't work.

01:26:42:29 WEIR: At least you gave them something to think about.

01:26:44:16 CALDWELL (V/O OVER SPEAKER): We'll see. I doubt very much...

01:26:46:18 CALDWELL (CONT'D): If that tactic will work again, and the Daedalus has
sustained damage.

01:26:49:14 SHEPPARD: It was still the right thing to do. We should make it home before they
do.

01:26:54:07 WEIR (V/O): I hope so. We'll keep the porch light on for you.

01:26:57:24 WEIR (CONT'D): Okay, what are our options?

01:27:00:10 MCKAY: Oh, let me see. We've got slow death, quick death, painful death, cold,
lonely death--

01:27:04:22 WEIR (INTERRUPTING): Okay, you said yourself that the shield...should buy us
some time--

01:27:09:26 FORD: Where do you want me?

01:27:11:13 WEIR (O/S): Lieutenant, I--

01:27:13:05 BECKETT: Lieutenant, what do you think you're doing here?

01:27:15:03 FORD: I'm fine, Doc, really. It's cool.

01:27:16:13 BECKETT: The hell you are. You should be back in bed.

01:27:18:10 FORD: I feel great. Just drop it.

01:27:20:05 BECKETT: I will not "just drop it." Not 20 minutes ago, you were at death's door. I
 don't care...

01:27:24:13 BECKETT (CONT'D): How spry you're feeling. You need to be under medical
 supervision.

01:27:27:13 FORD: I'm good to go.

01:27:29:11 WEIR: I appreciate your enthusiasm, Lieutenant, but--

01:27:32:16 FORD: I'm serious. Just let me prove it. Just give me something to do.

01:27:36:15 BECKETT: I don't think so--

01:27:37:18 FORD (SHOUTING): Don't push me around!

01:27:41:07 TEYLA (O/S): Lieutenant...

01:27:44:00 TEYLA (O/S): Put him down, Aiden.

01:27:45:27 TEYLA (CONT'D): He's trying to help you.

01:27:49:19 TEYLA (CONT'D): Aiden.

01:28:03:20 (GASPS)

01:28:07:29 FORD: I'm sorry, Doc. I don't know why I--

01:28:10:28 BECKETT: You need to be under medical supervision.

01:28:13:09 WEIR: He's right, Lieutenant. We just want to know why you're suddenly feeling this way.

01:28:21:23 FORD: Okay. I'll go back.

01:28:24:05 WEIR: Good.

01:28:25:05 WEIR (CONT'D): That's what you should do.

01:28:29:00 FORD: Yes, Ma'am.

01:28:39:14 WEIR: Sedate him if you have to.

01:28:41:00 BECKETT: Aye.

01:29:02:01 BECKETT: It's starting to affect his brain chemistry.

01:29:05:02 WEIR: There's no way you could have known that, Carson, and it's better this than dead.

01:29:09:11 BECKETT: We need to be more aggressive, wean him off it quicker than I expected to. It'll be painful and arduous, but I think it may be the only option.

01:29:17:05 BECKETT (CONT'D): I've sedated him, but he should definitely be under secure supervision.

01:29:21:04 WEIR: I've already stationed a guard at the door.

01:29:22:29 TECHNICIAN (V/O): Dr. Weir, the Daedalus is requesting permission to land on the east pier.

01:29:28:00 WEIR: Permission granted. I'll meet them there.

01:29:50:07 WEIR: Welcome back to Atlantis, Colonel.

01:29:51:16 SHEPPARD: The Wraith are right behind us.

01:29:52:26 WEIR: I wasn't expecting you to land.

01:29:54:09 CALDWELL: Until repairs are complete, the Daedalus is going to need Atlantis' shields as much as you do.

01:29:58:06 TECHNICIAN (V/O): Dr. Weir, the hive ships are emerging from hyperspace.

01:30:01:19 WEIR: We're on our way.

01:30:15:14 BECKETT: Ford!

01:30:16:10 FORD (O/S): Don't move...

01:30:16:20 FORD (CONT'D): Or I'll shoot him. Where's the rest of the enzyme?

01:30:21:09 BECKETT: There is no more.

01:30:22:09 FORD (O/S): I saw...

01:30:22:22 FORD (CONT'D): You extract it. Don't lie to me.

01:30:23:23 FORD (CONT'D O/S): Where is it?

01:30:24:10 BECKETT: No, I'm not lying--

01:30:24:24 (GUNSHOT)

01:30:28:12 FORD: Where is it?

01:30:29:27 BECKETT: You're not thinking straight, son.

01:30:32:15 FORD: You're all afraid of me.

01:30:34:00 BECKETT: Look at what you're doing. We have good reason to be.

01:30:36:02 FORD: I'm going to die if I don't get it.

01:30:37:07 BECKETT: Aiden, you're not going to die--

01:30:38:07 FORD (INTERRUPTING): Shut up!

01:30:45:28 FORD (CONT'D): I'm not going to ask again.

01:31:07:13 FORD: Is that all of it?

01:31:09:01 BECKETT: I promise you.

01:31:11:13 FORD: Toss it over.

01:31:13:14 FORD (CONT'D): Toss it.

01:31:21:07 FORD (CONT'D): Don't follow me.

01:31:32:14 TECHNICIAN: They're getting into some sort of formation.

01:31:35:26 MCKAY: Move, move.

(01:31:39:26) (MISSILE FIRE)

01:31:57:06 MCKAY (O/S): The shield's holding under the bombardment...

01:31:58:06 MCKAY (CONT'D): But it's under incredible strain.

01:31:59:18 WEIR: How long will it hold?

01:32:01:18 MCKAY: If they'd stop firing at it, it'd last almost indefinitely but with...

01:32:03:11 MCKAY (CONT'D O/S)): This kind of—

01:32:03:24 WEIR (INTERRUPTING): Are we talking months? Weeks?

01:32:04:24 MCKAY (O/S): Days.

01:32:05:24 MCKAY (CONT'D): At this rate, the ZPM will be depleted within days.

END OF ACT FOUR

ACT FIVE

01:32:33:23 (MISSILE FIRE O/S)

01:32:36:08 MCKAY: It's almost pretty, isn't it?

01:32:37:26 SHEPPARD: Almost. Not quite.

01:32:51:26 CALDWELL: We can get the Daedalus back into fighting form within 24 hours, but
I think the next engagement's going to have the same result.

01:32:57:19 WEIR: Even if we were able to destroy these ships this instant...

01:33:02:03 WEIR (CONT'D): More would be here in a few days, and even more a few days
after that. From where I'm standing, I just don't see how we can win this.

01:33:08:08 MCKAY: Well, now we know how the Ancients must have felt.

01:33:10:03 ZELENKA: Atlantis is the only way to Earth. As long as they know we're here,
they're just going to keep coming.

01:33:15:26 SHEPPARD: "As long as they know that we're here."

01:33:19:11 WEIR: What do you mean?

01:33:20:11 SHEPPARD: Zelenka just said, "As long as they know that we're here, they'll keep
coming."

01:33:23:23 MCKAY: Yes, he said that.

01:33:25:20 SHEPPARD: What if they thought we were gone?

01:33:27:14 TEYLA: Then there'd be no reason for them to stay.

01:33:30:01 SHEPPARD: Exactly.

01:33:31:01 MCKAY: Exactly what?

01:33:32:16 SHEPPARD: We disappear.

01:33:36:07 CALDWELL: Destroy the city, you mean?

01:33:37:27 SHEPPARD: No, we just make it look like we did.

01:33:39:28 WEIR: How?

01:33:41:16 MCKAY: We cloak it.

01:33:42:26 ZELENKA: Yes. Yes. The Puddle Jumpers are equipped with cloaking
technology...

01:33:47:08 ZELENKA (CONT'D O/S): Which renders them invisible to the naked eye...

01:33:49:21 ZELENKA (CONT'D): And to Wraith scans. If we just simply remove one of the
cloak generators from the Puddle Jumper--

01:33:54:20 MCKAY (INTERRUPTING): I wouldn't say "simply," but yes, by interfacing a Jumper's stealth mode generator with the city shield, we should be able to render the city invisible.

01:34:01:24 CALDWELL: That's all well and good, but I think if the city were to suddenly disappear, they might be able to put one...

01:34:05:09 CALDWELL (CONT'D O/S): And one together.

01:34:06:18 MCKAY: Which is why we fake a self-destruct. Have the Daedalus beam a nuke right above the city shield and then detonate it.

01:34:11:10 MCKAY (CONT'D O/S): While their sensors are blinded, we cloak the city. When the

01:34:15:13 MCKAY (O/S CONT'D): Smoke clears...

01:34:16:13 WEIR: Nothing but ocean.

01:34:17:04 CALDWELL: What about hard radiation?

01:34:18:11 MCKAY (O/S): I should be able to calculate...

01:34:19:12 MCKAY (CONT'D): With reasonable accuracy how long to wait before we switch over to the cloak.

01:34:21:22 ZELENKA: What about the displacement issue?

01:34:23:02 MCKAY: Coplanar emulation. That's the easy part.

01:34:24:23 ZELENKA: Okay. What about the hard part?

01:34:27:19 SHEPPARD: Hard part?

01:34:29:03 MCKAY (O/S): The cloak, for all intents and purposes...

01:34:31:09 MCKAY (CONT'D): Will replace the shield, which means that we'll be completely
unprotected once the cloak's activated.

01:34:36:03 WEIR: We'll be completely exposed?

01:34:37:25 MCKAY: Well, yes.

01:34:41:00 CALDWELL: So if they're not fooled by the ruse...

01:34:42:06 SHEPPARD (O/S): Then they destroy the city...

01:34:43:12 SHEPPARD (CONT'D): Which, I remind you, is exactly what we were going to do
anyway.

01:34:47:19 WEIR: What about the Daedalus?

01:34:49:02 CALDWELL: Well, if it doesn't work, our shield should be sufficiently recharged to
break through their lines and escape. We know we can outrun them.

01:34:53:29 SHEPPARD: All right. Let's get as many non-essential personnel onto your ship
as we can, just in case.

01:35:00:04 WEIR: I love this idea, I really do, but the Wraith are aware that we have cloaking
technology.

01:35:06:20 TEYLA (O/S): They are close...

01:35:08:12 TEYLA (CONT'D): Close enough for me to connect to them.

01:35:11:17 TEYLA (CONT'D O/S): If I can convince them...

01:35:13:11 TEYLA (O/S CONT'D): That we intend to destroy Atlantis...

01:35:15:05 TEYLA (CONT'D): Rather than allow it to be taken, just before the explosion
occurs...

01:35:18:26 WEIR: How will we know whether or not they believe you?

01:35:21:15 SHEPPARD: Once they stop the bombardment, we'll know.

01:35:23:25 TEYLA (O/S): He's right. If the Wraith believe...

01:35:26:26 TEYLA (CONT'D): That we intend to destroy the city, the last thing they'll want to
do is to help us do it.

01:35:33:28 WEIR: How much time do you need?

01:35:35:10 MCKAY: Oh, uh...

01:35:35:10 ZELENKA (OVERLAPPING): A week.

01:35:35:10 MCKAY (OVERLAPPING): Couple of hours.

01:35:37:03 WEIR (O/S): I'll take the second estimate.

01:35:38:11 WEIR (CONT'D): Go.

01:35:41:06 MCKAY: What, are you union?

01:35:43:00 ZELENKA: "Couple of hours"...

01:35:50:06 BECKETT: He escaped.

01:35:51:05 TEYLA: What?

01:35:51:17 SHEPPARD: Who?

01:35:52:17 BECKETT: Ford. He was able to disarm one of the Marines and got away with all
the Wraith enzyme I had left.

01:35:57:16 SHEPPARD: Ford, this is Sheppard. Come in. Ford...I need you to come back to
the control room, buddy. We're all going home.

01:36:07:00 SHEPPARD (CONT'D V/O): Lieutenant, do you copy?

01:36:09:20 FORD: You're just afraid of me, Major. You're afraid of what I can do now. I'm not listening to you.

01:36:18:26 SHEPPARD: I'm going after him.

01:36:21:10 WEIR: Now's not the right time!

01:37:03:02 BECKETT: Now, I'm jolting you out of this the second I feel there's a problem.

01:37:05:20 TEYLA: I understand.

01:37:08:17 BECKETT: We're all set down here.

01:37:10:15 WEIR: Good. We're almost ready up here. Rodney?

01:37:13:15 MCKAY: Ready. Radek.

01:37:16:25 ZELENKA: Ready to go.

01:37:19:14 WEIR (V/O): Colonel Caldwell?

01:37:20:26 CALDWELL: Your people are securely aboard. Warhead has been armed and is ready for deployment on your mark.

01:37:25:08 WEIR (V/O): Very good. Stand by.

01:37:45:21 WEIR: Dr. Beckett?

01:37:49:14 BECKETT: Teyla?

01:37:50:16 TEYLA: I am ready.

01:37:53:09 BECKETT: We're good to go.

01:37:56:00 WEIR: All right. Let's send our message.

01:38:15:11 TEYLA: I'm on one of the ships.

01:38:19:03 TEYLA (CONT'D): They see me.

01:38:23:10 (GASPS)

01:38:29:07 BECKETT: Teyla?

01:38:30:24 TEYLA: The message has been delivered.

01:38:33:24 BECKETT: Elizabeth, it's done.

01:38:45:03 WEIR: Seems that they heard Teyla loud and clear. Rodney?

01:38:48:06 MCKAY: Yeah, I think I'm ready.

01:38:49:08 WEIR: You "think"?

01:38:50:07 MCKAY: I am definitely ready.

01:38:52:08 WEIR: Daedalus, launch the weapon. Give me city-wide.

01:38:57:18 WEIR (CONT'D): Attention all personnel. Prepare for detonation flash.

01:39:01:00 MCKAY: Shut them down!

01:39:11:03 NOVAK: The weapon is away.

01:39:12:12 (BLAST)

01:39:30:18 WEIR: Rodney?

01:39:31:26 MCKAY: If we switch to the cloak before the blast radius diminishes, we'll all be
incinerated. Five seconds.

01:39:36:18 CALDWELL: Stand by to engage sublight engines on my mark.

01:39:39:02 PILOT: Standing by, Sir.

01:39:46:19 WEIR: Okay, that was definitely five seconds!

01:39:50:02 MCKAY: We're cloaked.

01:39:51:17 WEIR: How can you tell?

01:39:52:22 MCKAY: They're scanning for us.

01:40:00:11 FORD: I could've shot you a couple of times by now.

01:40:05:10 SHEPPARD: Well...I'm glad you didn't.

01:40:11:19 SHEPPARD (CONT'D): Look, why don't you and I...

01:40:15:09 SHEPPARD (CONT'D): Just go someplace where we can talk.

01:40:18:00 FORD: You're trying to change me back.

01:40:19:16 SHEPPARD: No.

01:40:20:27 SHEPPARD (CONT'D): I'm just trying to help you.

01:40:29:11 FORD: No, you're not.

01:40:31:15 SHEPPARD: Oh, crap.

01:40:33:10 (GUNFIRE)

01:40:44:00 MCKAY (WHISPERING): I don't think they've detected us.

01:40:47:06 WEIR (WHISPERING): Why are you whispering?

01:40:49:04 MCKAY: I don't know. It just seems like the right thing to do.

01:40:54:02 WEIR: Is it working or not?

01:41:03:14 (STARGATE POWERS UP)

01:41:06:27 WEIR: What the hell?

01:41:15:27 SHEPPARD: Where's Ford?

01:41:16:27 MCKAY: I assume that's him in that Jumper.

01:41:22:04 WEIR: Can they detect that?

01:41:23:10 MCKAY: I don't know.

01:41:24:12 WEIR: Shut it down.

01:41:25:07 MCKAY: I can't. The Jumper's in control.

01:41:28:06 SHEPPARD (O/S): Ford!

01:41:29:27 SHEPPARD (CONT'D): Stand down! This is a direct order!

01:41:49:15 SHEPPARD (CONT'D): Where the hell is he going?

01:41:51:10 WEIR: It won't matter if the Wraith can detect the gate activity through the cloak.

01:41:55:29 MCKAY: There's only one way to know.

01:42:03:11 CALDWELL (V/O): This is Daedalus. Our sensors indicate the Wraith fleet...

01:42:07:05 CALDWELL (V/O CONT'D): Is breaking orbit.

01:42:09:22 MCKAY: I can confirm that. They're headed for hyperspace. Look, I'm going to
keep the cloak up for a while just to be sure, but, uh...I think they bought
it.

01:42:29:11 WEIR: The gate address will be in the log. There's still a chance--

01:42:32:20 SHEPPARD: Doesn't matter where he goes. The second he gets to wherever he's
going, he's going to ditch the Jumper, turn around, and dial another
address, one we can't trace.

01:42:44:27 WEIR: We'll find him.

01:42:46:10 SHEPPARD: Maybe.

01:42:49:22 WEIR: Hey. At least we're still around to try.

01:42:58:12 SHEPPARD: Yeah.

END OF ACT FIVE

FADE TO BLACK

END OF EPISODE