

STARGATE ATLANTIS
"EPIPHANY"
EPISODE #0212
DIALOGUE CONTINUITY SCRIPT

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TIMECODE DIALOGUE

START TIMECODE 01:00:00:00 AT FIRST FRAME OF PICTURE

TEASER

01:00:07:10 MCKAY: Why do you have to park so far away?

01:00:10:18 SHEPPARD: This ridge was a little further away than it looked. You can't just land
a jumper anywhere, Rodney.

01:00:14:20 MCKAY: Oh, it doesn't matter now. I think we're almost there.

01:00:17:15 TEYLA: Rodney, do you even know what it is we are looking for?

01:00:20:07 MCKAY: Well, whatever it is, it's around here somewhere.

01:00:22:10 RONON: What's around here?

01:00:23:10 MCKAY: Whatever it was that was causing the energy spike we detected from the
puddle jumper.

01:00:26:26 SHEPPARD: You have any idea what that looks like?

01:00:28:00 MCKAY (O/S): I'll know it...

01:00:29:00 MCKAY (CONT'D): when I see it.

01:00:32:08 MCKAY (CONT'D): And I see it.

01:00:40:00 RONON: It looks like a door.

01:00:41:08 MCKAY: Yes, it is remarkably door-like.

01:00:49:00 SHEPPARD: Well... looks like the only way through the ridge anyway. It runs for miles. All right, let's check it out.

01:00:55:18 MCKAY: Whoa, whoa, whoa, there's something there.

01:00:57:05 SHEPPARD: What?

01:00:57:25 MCKAY: Some kind of an energy barrier, right on the threshold.

01:01:12:13 TEYLA: It disappeared.

01:01:14:04 SHEPPARD: Or it went right through a cloak.

01:01:15:12 MCKAY: Well, it has many of the same properties as a cloaking field.

01:01:17:15 SHEPPARD: Yeah, and the Ancients did tend to hide all their really cool stuff.

01:01:19:29 MCKAY: Yeah, I'd just like to be able to explain these readings better before we stepped through.

01:01:24:23 (MCKAY SNAPS FINGERS)

01:01:26:17 MCKAY: Give me a branch. You got tape?

01:01:31:20 MCKAY (CONT'D O/S): Because...

01:01:34:27 MCKAY (CONT'D): I got a camera. I didn't ask for a log.

01:01:40:19 MCKAY (CONT'D O/S): Thank you.

01:01:41:28 MCKAY (CONT'D): Okay, so tape it to the stick. We extend the camera through,
record for a few minutes, pull it back, play the recording.

01:01:55:00 SHEPPARD (O/S): Yeah...

01:01:56:00 SHEPPARD (CONT'D): MALP on a stick.

01:01:58:07 MCKAY: Yes, MALP on a stick. Very clever.

01:02:02:05 MCKAY (CONT'D O/S): Are we done?

01:02:03:12 SHEPPARD (O/S): Yup.

01:02:23:00 TEYLA (O/S): I am not fluent in Ancient, but I do recognize a few words.

01:02:26:23 TEYLA (CONT'D): "Welcome" and "ascension."

01:02:30:04 RONON: Ascension?

01:02:31:11 MCKAY (O/S): To a higher plane of existence. The race of people who built the Stargate...

01:02:35:20 MCKAY (CONT'D O/S): they eventually evolved to a point where they ascended to a state of pure energy.

01:02:42:04 RONON: That'd be great.

01:02:43:09 MCKAY: Yeah, well, sadly, it's a matter of evolution.

01:02:48:00 MCKAY (CONT'D): Anyway, I'm sure we got more than enough now. There we go. And? Have a look, shall we?

01:03:05:25 MCKAY (CONT'D): Okay, then. Any volunteers?

01:03:09:15 SHEPPARD: I'll go.

01:03:12:23 MCKAY: Just back out if you encounter anything problematic.

01:03:15:20 SHEPPARD: Problematic?

01:03:16:22 MCKAY: Yeah, like a poisonous atmosphere, acid atmosphere, no atmosphere. Hey, it's MALP on a stick. It only shows you so much.

01:03:24:17 SHEPPARD: Okay. Here goes.

01:03:36:00 SHEPPARD (CONT'D): Weird.

01:03:39:19 SHEPPARD (CONT'D): Yeah, it's kind of hurting my hands a little.

01:03:41:27 MCKAY: Okay, so get out of there.

01:03:43:16 SHEPPARD: I'm trying to, but it's pulling me in.

01:03:46:15 RONON: I got you.

01:03:47:28 SHEPPARD: Okay, come on, guys. Get me out of here.

01:03:49:20 RONON: I'm trying.

01:03:50:24 SHEPPARD: Try harder.

01:03:52:05 MCKAY: No, we proved this. It shouldn't be happening.

01:03:53:24 SHEPPARD: Well, it is.

01:03:54:26 SHEPPARD (CONT'D O/S): It's pulling me in.

01:03:56:19 TEYLA: It's too strong.

01:04:01:07 MCKAY: Don't touch the barrier!

END OF TEASER

ACT ONE

01:05:39:00 SHEPPARD: I don't know if you can hear me over the radio, but I am finally on the other side. It looks just like the pictures.

01:05:54:00 SHEPPARD (CONT'D): Hurts pretty bad to move. I don't know if I--

01:06:02:06 SHEPPARD (CONT'D): All right, you guys, stay put.

01:06:12:07 RONON: Why did you tell us to let go?

01:06:13:08 MCKAY (O/S): Because you weren't going to...

01:06:14:08 MCKAY (CONT'D): stop him, and the last thing we need is both of you pulled in with him.

01:06:17:13 TEYLA: Why would the Ancestors create something that would do this?

01:06:18:25 MCKAY: I don't know!

01:06:19:25 RONON: Figure it out or you're going in after him.

01:06:21:00 MCKAY: Okay, that is not helping! Obviously the portal reacts differently to living matter than it does...

01:06:24:26 MCKAY (CONT'D O/S): to inanimate objects. It might even be specific to humans.

01:06:27:06 SHEPPARD (INTO RADIO): This is Sheppard. Can you hear me now?

01:06:34:00 SHEPPARD (CONT'D INTO RADIO): Taken a good look around the area. Cave
opens up to the other side of the ridge. There's not much there, so... I'm
just going to wait here, and give you guys a chance to figure this one out.

01:06:52:02 TEYLA (INTO RADIO): Colonel Sheppard? This is Teyla. Please respond.

01:06:54:20 MCKAY (O/S): You're wasting your time. It's not...

01:06:55:28 MCKAY (CONT'D): going to work.

01:06:57:07 TEYLA (INTO RADIO): Colonel, if you can hear me...

01:06:58:27 TEYLA (CONT'D O/S INTO RADIO): please respond.

01:07:03:05 MCKAY: There's absolutely nothing on this tape...

01:07:04:15 MCKAY (CONT'D O/S): that could possibly indicate any kind of--

01:07:07:10 MCKAY (CONT'D): Oh, no.

01:07:08:24 RONON: What?

01:07:11:04 MCKAY: The memory's full. It recorded almost two hours, and... and the battery
just died. Dammit!

01:09:37:15 SHEPPARD (CONT'D INTO RADIO): Right?

01:09:41:27 SHEPPARD (CONT'D INTO RADIO): How about sending me a signal to show me that you're still there. It doesn't have to be a rock. You can write a damn note.

01:09:56:26 SHEPPARD (CONT'D INTO RADIO): I'm going to turn off my radio for another six hours to conserve the battery and try to get some sleep. Sheppard out.

01:10:10:27 TEYLA: The blossoms have aged several hours at least.

01:10:13:15 MCKAY: We might be able to pick him up in the jumper, but I need to get back to Atlantis.

01:10:16:13 RONON: You're not going anywhere.

01:10:17:29 MCKAY: It's a time dilation field, which means that time is passing much faster on the other side of the portal than it is here for us. I'm not sure of the exact ratio, but I need to go now.

01:10:25:09 RONON: Why?

01:10:26:04 MCKAY (O/S): I don't have time to explain...

01:10:27:04 MCKAY (CONT'D): temporal compression theory to you when, every moment we stand here debating this, literally hours could be going by for Colonel Sheppard relative to us.

01:10:33:08 MCKAY (CONT'D O/S): Look, hours equate to days, and days...

01:10:35:19 MCKAY (CONT'D): for us could mean years for him. Do you get it now?

01:10:38:16 MCKAY (CONT'D O/S): Teyla...

01:10:39:16 MCKAY (CONT'D): I need you to follow me back as far as the puddle jumper. I'll
explain what I need you to do on the way.

01:10:46:13 MCKAY (CONT'D): And you stay here.

01:10:49:05 RONON: And do what?

01:10:50:18 MCKAY: Don't go through, if that's what you're thinking. Whoa, whoa, whoa...
Give me the knapsack.

01:10:54:16 SHEPPARD (INTO RADIO): Rodney and Teyla. Ronan... Come in. You guys are
starting to worry me a little bit here.

01:11:05:18 MCKAY: Empty your pockets-- everything...

01:11:06:16 MCKAY (CONT'D O/S): you think he might need to survive.

01:11:14:15 MCKAY (CONT'D): It might just buy him a little more time in there. Come on.
Good.

01:11:37:06 (RUMBLING AND CRASHING)

01:11:56:10 SHEPPARD: What the hell took you guys so long?

01:12:17:00 MCKAY: All right, emergency rations, medical kit. Anything else?

01:12:20:12 TEYLA (O/S): Extra batteries for the camcorder.

01:12:21:24 MCKAY: Right, you know what to do?

01:12:22:28 TEYLA: Press record, extend, and hold for three seconds.

01:12:25:15 MCKAY: No more, no less.

01:12:26:17 TEYLA: And then pull it out again.

01:12:27:18 MCKAY: Right. If he's still there, that should give him plenty of time to record a
detailed message. Dammit, why didn't I send through a note?

01:12:32:21 TEYLA: What do you mean, if he's still there?

01:12:34:04 MCKAY: Look, depending on the compression ratio inside the field, there's a very
good chance he may have used up the supplies we sent through by the
time you get back. I know it's hard to get your head around, but what it
means is we have to--

01:12:42:12 TEYLA (INTERRUPTING): We must hurry.

01:12:43:12 MCKAY: Right. Go, go, go, go.

01:12:46:00 MCKAY (CONT'D): Good. All right... All right...

01:12:59:27 BECKETT: But you have no idea whether he's injured?

01:13:01:13 MCKAY: The excruciating pain he was experiencing was a result of the temporal differential.

01:13:05:00 BECKETT: And what is that exactly?

01:13:06:19 MCKAY: The portal must somehow dampen the extreme tidal forces that would normally occur on the event horizon of a time dilation field, and we were keeping him from passing through it.

01:13:15:20 BECKETT: So part of his body is experiencing time at a different pace than the other. Who knows what that could do to him.

01:13:21:08 MCKAY: I have no idea, but I suspect he could use a doctor.

01:13:24:14 WEIR: So you don't even know if he's alive?

01:13:25:28 MCKAY: The most time-efficient approach was to assume that he was alive but stranded.

01:13:29:10 WEIR: And why not assume that he'll make his own way back through the portal?

01:13:32:02 MCKAY: Because Colonel Sheppard would have already had hours to try to make it back through the portal in the time I wasted explaining the situation to Conan and Xena.

01:13:39:04 BECKETT: You know, Rodney, that's not very--

01:13:41:13 MCKAY (INTERRUPTING): No. No, I suppose it isn't.

01:13:42:23 MCKAY (CONT'D INTO RADIO): This is McKay. Supplies been loaded...

01:13:44:07 MCKAY (CONT'D O/S INTO RADIO): aboard yet?

01:13:45:14 AIRMAN (V/O OVER RADIO): Almost, sir. Just a few more cases.

01:13:47:08 MCKAY (O/S INTO RADIO): When you're done with that...

01:13:48:10 MCKAY (CONT'D INTO RADIO): make sure you assist Zelenka in securing the descent probe into the launch compartment. Let's move.

01:14:00:04 SHEPPARD (INTO RADIO): This is Sheppard. I'm pretty sure you can't hear me, but I don't have a volleyball to talk to, so what the hell. I've rationed what little I have for as long as I could, but I have enough left for maybe one more day.

01:14:17:10 SHEPPARD (CONT'D INTO RADIO): I got to give myself something to live on while I find my own source of food and water. Not that I didn't appreciate the three canteens of water and the whole handful of power bars. There's nothing in the immediate area. I'm going to have to go further out. I'll give you an indication of where I go... as I go. Sheppard out.

01:15:13:14 RONON: That was quick.

01:15:15:01 TEYLA: Not fast enough, I fear.

01:15:19:16 TEYLA (CONT'D): Get the camera.

01:15:23:12 TEYLA (CONT'D): Dr. McKay would like us to try this again.

01:15:26:23 RONON: To see if Sheppard's still alive?

01:15:28:28 TEYLA: And to determine the true passage of time on the other side.

01:15:36:08 TEYLA (CONT'D): All right... All right.

01:15:43:25 TEYLA (CONT'D): One, two, three.

01:15:49:15 RONON: That wasn't long enough to see anything.

01:15:52:21 TEYLA (O/S): And yet it seems to have recorded several minutes.

01:16:02:27 TEYLA (CONT'D): He is not there.

END OF ACT ONE

ACT TWO

01:16:35:03 (BEAST GROWLING)

01:16:41:04 (BEAST GROWLING)

01:16:47:10 SHEPPARD: Well... you're either gonna eat me, or I'm gonna eat you.

01:17:00:03 MCKAY: We've loaded weeks of supplies and everything I could think of.

01:17:03:06 BECKETT: What are we not thinking of?

01:17:05:02 WEIR: Take a minute and be certain. If your theory is correct, you won't be able to
make many of these trips.

01:17:09:01 MCKAY: I am painfully aware of that.

01:17:10:23 WEIR: I remind you only because, from what you've told me, rushing is what got
Sheppard into trouble in the first place.

01:17:14:22 MCKAY (O/S): This was not...

01:17:15:22 MCKAY (CONT'D): his fault. It was mine. I should have looked more closely at the
video.

01:17:18:16 MCKAY (CONT'D O/S): The clues were there before he even stepped through.

01:17:20:07 MCKAY (CONT'D): Look, all I can hope to do now is fix this within his lifetime.

01:17:23:17 BECKETT: His lifetime?

01:17:25:10 MCKAY (O/S): If it takes us a week to 10 days...

01:17:26:11 MCKAY (CONT'D): to fix this, then it won't matter, because he will probably have
died of old age.

01:17:29:27 WEIR: Oh, my God.

01:17:30:17 MCKAY (O/S): Yeah...

01:17:31:07 MCKAY (CONT'D): hence the rushing. Now, are you ready? You don't look ready.

01:17:34:10 BECKETT: I'm ready.

01:17:35:15 WEIR: I need to pick up some more books to help with the translation.

01:17:37:18 MCKAY: Well, we'll pick them up on the way, and I hope you got us a real jumper
pilot, because I don't trust him, and I can't fly the damn thing in a straight
line.

01:17:50:26 AVRID (O/S): Help!

01:17:52:01 AVRID (CONT'D): Help me, please!

01:17:56:05 SHEPPARD: Where is it?

01:17:57:06 AVRID: It's there, in the trees.

01:17:58:15 (BEAST GROWLING)

01:17:59:15 SHEPPARD (O/S): What is it?

01:18:00:10 AVRID (O/S): The beast.

01:18:01:00 (BEAST GROWLING)

01:18:02:10 SHEPPARD: All right. Is there a safe place for us to go?

01:18:03:18 AVRID: No, no, the cloister is too far. It's upon us.

01:18:07:26 SHEPPARD: Stay down and stay behind me.

01:18:09:19 AVRID: You can't fight it.

01:18:10:26 SHEPPARD: Maybe we can scare it away.

01:18:12:20 (GUNFIRE)

01:18:23:20 (BEAST GROWLING)

01:18:28:20 (GUNFIRE)

01:18:30:23 (SHEPPARD SCREAMING)

01:18:33:23 (BEAST GROWLING)

01:18:37:24 (GUN SHOTS)

01:18:41:00 (SHEPPARD GRUNTING)

01:18:43:14 (BEAST GROWLING)

01:18:56:15 (BEAST SCREAMING)

01:19:01:01 SHEPPARD: Get out of here!

01:19:06:24 (BEAST SCREAMING)

01:19:25:11 WEIR (V/O): There it is.

01:19:26:29 MCKAY: Well, according to these readings, it's not there.

01:19:30:20 BECKETT: Rodney, I can see it with my own eyes. It's right inside that crater.

01:19:34:13 MCKAY (V/O): It's hard to say whether the Ancients actually built it inside the
crater, or whether...

01:19:37:01 MCKAY (CONT'D): the rim formed as a result of the time dilation field.

01:19:39:19 WEIR: The jumper's sensors aren't picking up anything?

01:19:41:15 PILOT: Nothing, ma'am.

01:19:43:12 MCKAY (O/S): All right, position us...

01:19:45:09 MCKAY (CONT'D): directly above it and stand by. Prepare to launch the probe on
my mark.

01:19:50:00 WEIR: What is this probe of yours supposed to do?

01:19:52:01 MCKAY: Well, it's supposed to descend slowly into the atmosphere of a gas giant.
The chute opens, and the probe separates into two components, joined
by a tether hundreds of meters long.

01:20:00:06 WEIR: So we should be able to receive telemetry from inside the time dilation field
while the other half of the probe is still outside.

01:20:06:09 MCKAY: Right, and depending on the variance, we might be able to fly right into
the field and rescue Sheppard.

01:20:10:21 BECKETT: Very clever, Rodney.

01:20:12:10 MCKAY: Uh, yes, it is. It was actually Zelenka's idea.

01:20:31:20 SHEPPARD: Hi.

01:20:35:19 HEDDA (SHOUTING): He's awake again!

01:20:37:23 SHEPPARD: I am now.

01:20:45:29 TEER: I am Teer.

01:20:49:12 SHEPPARD: Have we met?

01:20:50:26 TEER: When Avrid first brought you here, you were terribly injured from fighting
the beast. Avrid carried you almost halfway across the sanctuary.

01:20:57:19 HEDDA: And I healed you.

01:20:59:11 SHEPPARD: You did? Little young to be a doctor.

01:21:03:23 TEER: Hedda is one of the few among us who possesses the healing power.

01:21:08:03 SHEPPARD: Well, good. Thank you.

01:21:10:20 TEER (O/S): It's we who should thank you...

01:21:11:23 TEER (CONT'D): for saving our brother from the beast.

01:21:14:07 SHEPPARD: That's funny-- I don't remember winning.

01:21:17:28 AVRID (O/S): It's good to see you awake...

01:22:12:08 SHEPPARD: Avrid, uh... I'm happy to visit, and I'm grateful for the food and the whole healing thing, but if you know the way out of here...

01:22:18:21 AVRID: There is no way to leave, John, other than to ascend.

01:22:22:21 SHEPPARD: What exactly do you mean by "there's no way"?

01:22:28:19 AVRID: That is the sole purpose of this place-- to meditate upon ascension and one day join those who created the sanctuary.

01:22:35:06 SHEPPARD: Well, the thing is, I've got other plans.

01:22:38:02 AVRID: Well, then, why did you enter the portal?

01:22:40:00 SHEPPARD: Well, call it a mistake. I tried to stop it, but the damn thing sucked me in.

01:22:46:27 AVRID: Those that came before us made certain that there could be no indecision. Once you set foot within the sanctuary...

01:22:51:25 AVRID (CONT'D O/S): your path was chosen.

01:22:53:10 SHEPPARD (O/S): Not by me.

01:22:54:13 AVRID (O/S): Once you cross the threshold...

01:22:56:29

AVRID (CONT'D): you are committed to be here for the remainder of your days.

END OF ACT TWO

ACT THREE

01:23:33:20 MCKAY (V/O): All right. Launch the probe on my mark.

01:23:35:16 MCKAY (CONT'D): Three, two, one... mark.

01:23:44:12 MCKAY (CONT'D): The probe's about to pass through the field. Stand by.

01:23:49:20 MCKAY (CONT'D): Dammit.

01:23:50:17 BECKETT: What happened?

01:23:51:07 MCKAY (O/S): Exactly...

01:23:51:23 MCKAY (CONT'D): what I was afraid would happen-- the probe was ripped apart
by tidal forces of the event horizon almost instantly.

01:23:56:17 BECKETT: So we can't fly through it and rescue Colonel Sheppard?

01:23:59:06 MCKAY: Not unless we want to be ripped apart too.

01:24:00:23 WEIR (O/S): Did you receive...

01:24:01:23 WEIR (CONT'D): any telemetry before the probe failed?

01:24:04:04 MCKAY: There's actually quite a lot. Looks like mostly gibberish, though. This is
going to take me the better part of an hour to go through.

01:24:13:25 TEER: Glad I finally got you outside. You've been alone in your room for so long.

01:24:18:15 SHEPPARD: It's called "being depressed."

01:24:20:12 TEER: Is it so terrible here?

01:24:22:19 SHEPPARD: No, you folks have been great. It's just... I have responsibilities back
home. People I care about and who care about me. At least I thought
they did.

01:24:34:05 SHEPPARD (CONT'D): Why'd you come here?

01:24:36:10 TEER: Well, I was born here.

01:24:37:23 SHEPPARD: I mean your people.

01:24:39:04 TEER: They came generations ago. I'm from a race of people who revered those
who came before us, those who created this place.

01:24:47:25 SHEPPARD: We call them Ancients.

01:24:49:28 TEER: To follow in their footsteps, to ascend, was the greatest goal among our
forefathers. Many centuries ago, some of our people sensed it was within
them to do so. It took them many years to discover the location of this
world, and once they found it, they came to this world as a pilgrimage.
We are their descendants.

01:25:10:24 SHEPPARD: There aren't many of you left.

01:25:12:21 TEER: No. We are the last.

01:25:18:05 SHEPPARD: So, what's holding you back?

01:25:20:10 TEER: A journey such as ours can take a lifetime.

01:25:24:23 SHEPPARD: Are you afraid it might not happen?

01:25:28:03 TEER: We're not afraid of anything.

01:25:30:21 SHEPPARD: I don't know. I'd be pretty afraid of that beast thing.

01:25:34:11 TEER: As long as we stay in the cloister, we are safe.

01:25:38:04 SHEPPARD: What kind of life is that?

01:25:39:25 TEER: Well... life here is not entirely without its pleasures.

01:25:50:19 MCKAY (O/S): Ha!

01:25:52:20 MCKAY (CONT'D): The telemetry was not entirely gibberish. Bring up the HUD.
I've been able to determine the location of the power source inside the
field. Here.

01:26:02:18 BECKETT: What good is that?

01:26:03:22 MCKAY (O/S): Once we know where the generator is...

01:26:05:03 MCKAY (CONT'D): one way or another, I should be able to turn it off.

01:27:18:03 (KNOCKING)

01:27:22:05 SHEPPARD: You know, you don't have to do this for me every morning.

01:27:25:21 TEER: You saved my brother's life.

01:27:27:00 SHEPPARD: Then shouldn't he be the one bringing me breakfast?

01:27:29:16 TEER: He is meditating with the others.

01:27:31:00 SHEPPARD: He's always meditating. Everyone's always meditating.

01:27:37:21 SHEPPARD (CONT'D): Well, at least share it with me.

01:27:47:20 (HEDDA SCREAMING)

01:27:49:25 (HEDDA SCREAMING)

01:27:56:10 SHEPPARD: It's okay.

01:27:58:11 TEER: It is very close.

01:28:01:05 (BEAST GROWLING)

01:28:03:18 SHEPPARD: It's here.

01:28:06:19 TEER: It's never come inside the cloister.

01:28:08:02 HEDDA: I'm scared.

01:28:09:22 SHEPPARD: Take her inside.

01:28:11:00 TEER: John...

01:28:12:02 SHEPPARD: Do it.

01:28:13:12 TEER: Go.

01:28:24:03 SHEPPARD: Okay, people, I'm starting to develop some serious abandonment
issues here!

01:28:29:15 (BEAST GROWLING)

01:28:32:14 SHEPPARD: Okay, but I warn you, I've got a knife.

01:28:34:15 GIRL (O/S): No! Don't go!

01:28:40:13 SHEPPARD: And there's two of us!

END OF ACT THREE

01:30:06:07 TEER (CONT'D): Come on. Let's get you some rest.

01:30:21:29 SHEPPARD: What the hell's the matter with you people?

01:30:24:04 AVRID: I don't understand.

01:30:26:03 SHEPPARD: I'm talking about letting us stand out there alone against that thing.

01:30:30:00 AVRID: Violence is not the path to ascension.

01:30:32:17 SHEPPARD: There's a difference between violence and self-defense.

01:30:35:08 AVRID: We are very close to ascension, John. All of us. If we leave the path, it
may be lost to us forever.

01:30:41:23 SHEPPARD: Everything may be lost to you forever unless you stand up to that
damn thing.

01:30:49:00 AVRID: I must join the others in meditation.

01:31:01:00 MCKAY (O/S): Are you sure it was three seconds?

01:31:02:05 TEYLA (O/S): Yes.

01:31:03:05 MCKAY: And there's 12 minutes of video.

01:31:04:08 TEYLA: Yes.

01:31:05:10 MCKAY: All right, so it's a ratio of about...

01:31:06:23 TEYLA: 250 to one. I sent my watch through, along with a letter to Colonel Sheppard telling him we are doing our best to rescue him. If you would like to check again--

01:31:16:10 MCKAY: No, no, that's good. That's good. That's good. Good thinking.

01:31:18:15 BECKETT: Just out of curiosity, what does that mean for Colonel Sheppard in terms of days?

01:31:22:16 MCKAY: We're already talking months.

01:31:30:29 SHEPPARD: You didn't have to wait up for me.

01:31:33:29 TEER: You've been gone over a day.

01:31:35:21 SHEPPARD: Yeah, well... after I found my weapons, I decided to take a run all the way back to the portal. Look what I found. I don't know what took them so long, but my friends finally sent some supplies through.

01:31:48:20 TEER: There are people here who care for you.

01:31:50:26 SHEPPARD: Sorry. I should have...told somebody.

01:31:55:05 TEER (O/S): I knew.

01:31:57:24 TEER (CONT'D): I was following your journey in my mind. I was with you since
you left the cloister.

01:32:02:22 SHEPPARD: Is that some special power of yours you haven't told me about?

01:32:05:24 TEER: Yes.

01:32:07:12 SHEPPARD: Oh.

01:32:09:08 TEER: I've been with you each time you've searched for a means to leave us.

01:32:13:12 TEER (CONT'D O/S): As Hedda has the power to heal...

01:32:15:24 TEER (CONT'D): I am able to see images in my mind. It's not uncommon for
those on the path to ascension to gain such abilities.

01:32:21:27 SHEPPARD: I wish you would have told me. I could've used you out there. Took
me forever to find this stuff.

01:32:26:14 TEER: Before my mother ascended, she could move things with her mind.

01:32:30:12 TEER (CONT'D O/S): You can imagine how wondrous that would be for a child.

01:32:33:16 TEER (CONT'D): You sit with me.

01:32:50:25 TEER (CONT'D): I was the one who sent Avrid to find you.

01:32:53:06 SHEPPARD: You did?

01:32:54:22 TEER (O/S): Because I knew you were coming that night, and I knew where you
would be, in the field...

01:32:59:14 TEER (CONT'D): and I have known since I was a child that you would sit here
with me, as you do now.

01:33:05:05 TEER (CONT'D O/S): I've been able to close my eyes and see your face for my
entire life, John.

01:33:10:09 TEER (CONT'D): You are the one.

01:33:15:20 SHEPPARD: The one what?

01:33:16:21 TEER: The one who will lead us to ascension.

01:33:21:12 SHEPPARD: Oh.

01:33:24:15 TEER: What is it?

01:33:25:09 SHEPPARD: Nothing. I just was hoping you were going a different direction with
that.

01:33:31:02 TEER: I've seen that as well.

01:33:34:03 TEER (CONT'D): That's why I waited for you.

01:33:38:02 SHEPPARD: Really.

01:33:41:10 TEER: Tonight.

01:33:42:13 SHEPPARD: Tonight? I... I wish you would have told me. I wouldn't have gone on
a 10-hour run.

01:33:49:18 TEER (O/S): And in the coming days, once you have...

01:33:50:29 TEER (CONT'D): defeated the beast, we will ascend together. All of us.

01:33:56:09 SHEPPARD: You mean all of you.

01:33:58:23 TEER: I haven't given up on you just yet.

01:34:01:10 SHEPPARD: I don't know how that's going to happen, Teer. I really don't. Look,
I've been up against that thing twice. I don't see how a third time is going
to turn out any different.

01:34:14:07 TEER: You don't have to know how. You just have to trust that it will.

END OF ACT FOUR

ACT FIVE

01:34:53:24 WEIR (V/O): Okay, I think I've got it.

01:34:55:25 WEIR (CONT'D): I am interpreting a bit, but it seems the field was designed as a sanctuary from the Wraith, but a place the last of the Ancients could travel to and hopefully ascend without fear of attack.

01:35:05:25 MCKAY: Of course. They could potentially spend entire lifetimes inside the field before the Wraith even discovered the place.

01:35:10:24 BECKETT: And if they ever attacked, their ships would get torn apart, just as the probe did.

01:35:13:27 TEYLA: And so it has remained for 10,000 years.

01:35:16:27 WEIR (O/S): This writing here... this serves...

01:35:19:08 WEIR (CONT'D): as a sort of welcome, as well as a warning...

01:35:22:12 WEIR (CONT'D O/S): for any of the humans under their protection looking for sanctuary, but I think it was left there...

01:35:26:22 WEIR (CONT'D): for anyone who wanted to seek the path to ascension on their own.

01:35:30:29 RONON: What's the warning?

01:35:34:06 WEIR: That once you cross the threshold, there's no return.

01:35:36:12 MCKAY (O/S): That is, unless you have the exact location...

01:35:38:14 MCKAY (CONT'D): of the power source and the expertise to turn it off.

01:35:41:17 MCKAY (CONT'D): Hey, we may even get a ZPM out of this.

01:35:43:29 RONON: Now you're talking.

01:35:45:18 WEIR (INTO RADIO): Lieutenant, this is Weir. If you haven't heard from us in...
Rodney?

01:35:49:05 MCKAY: Well, an hour would give us months in there, but Elizabeth, of all the
people who should stay...

01:35:53:12 MCKAY (CONT'D O/S): it would be you--

01:35:54:14 WEIR (O/S): There may be writing by the power source that needs translating.

01:35:56:19 MCKAY (O/S): Look, if there is a slight chance...

01:35:57:19 MCKAY (CONT'D): that when we go through--

01:35:57:08 WEIR (INTERRUPTING O/S): Rodney...

01:35:58:23 WEIR (CONT'D): I'm going.

01:36:00:02 WEIR (CONT'D INTO RADIO): Lieutenant...

01:36:00:26 WEIR (CONT'D O/S INTO RADIO): one hour, then head back to Atlantis...

01:36:02:15 WEIR (CONT'D INTO RADIO): and see if Zelenka can think of anything.

01:36:04:00 PILOT (V/O OVER RADIO): Understood.

01:36:05:21 BECKETT: Well, he may need medical treatment, and I'm the only doctor here, so
I should probably just--

01:36:09:15 MCKAY (INTERRUPTING): Carson, it probably won't hurt so much if you just go
through quickly.

01:36:12:09 WEIR: All right. Let's do this.

01:36:26:07 WEIR: That wasn't so bad.

01:36:27:17 MCKAY: Hmm.

01:36:29:19 WEIR: You were just...

01:36:31:02 MCKAY: Mm-hmm. That's weird, huh?

01:36:33:06 MCKAY (CONT'D O/S): Well, you may as well relax. The others are going to be at
least five minutes. Judging by the location of the power source...

01:36:37:21 MCKAY (CONT'D): we've got a long walk ahead of us, so...

01:36:53:23 SHEPPARD: Haven't any of you seen thunderstorms?

01:36:55:21 AVRID: The sanctuary provides rain for the orchards.

01:36:58:14 SHEPPARD: I'm talking about thunder and lightning. Giant bolts of electricity
shooting down from the sky.

01:37:04:19 HEDDA: It sounds scary.

01:37:06:11 SHEPPARD: Well, it is scary, but it's also very cool.

01:37:10:11 SHEPPARD (CONT'D O/S): It's okay to be scared.

01:37:11:11 SHEPPARD (CONT'D): It's part of life. You know, when I was a kid, we used to
have storms that shook the house. Scared me half to death.

01:37:18:18 TEER: When we are ascended, we'll experience such things.

01:37:21:29 SHEPPARD: Hell, if you're ascended, you can make thunderstorms.

01:37:24:12 SHEPPARD (CONT'D O/S): I'm talking about actually...

01:37:26:12 SHEPPARD (CONT'D): experiencing life.

01:37:28:11 AVRID (O/S): We contemplate...

01:37:29:11 AVRID (CONT'D): on the experience that is life each day.

01:37:32:19 SHEPPARD: I'm talking about living it.

01:37:35:28 SHEPPARD (CONT'D): Haven't any of you got things you want to do as flesh and
blood human beings first?

01:37:42:01 SHEPPARD (CONT'D): I mean, you talk about moving on to a plane of existence
beyond your own mortality, but you haven't even really lived.

01:37:48:21 TEER: Our lives are full.

01:37:51:16 SHEPPARD: Well, I've spent a lot of time with you folks, and I don't think "full"
means what you think it means.

01:37:55:14 AVRID (O/S): To ascend, one must meditate.

01:37:57:26 SHEPPARD: You're not meditating. You're hiding.

01:37:59:23 AVRID: From what?

01:38:02:20 SHEPPARD: You know the answer to that.

01:38:06:01 TEER: He means the beast.

01:38:07:28 SHEPPARD (O/S): Yes, I do.

01:38:10:23 SHEPPARD (CONT'D): I don't know how any of you expect me to feel like I
belong here if every time that thing comes around, I'm out there alone.

01:38:23:17 TEER: Not alone.

01:38:24:28 SHEPPARD: I know. You were out there, too.

01:38:27:14 TEER: No. I mean, your friends have come.

01:38:30:05 TEER (CONT'D O/S): They number five.

01:38:32:16 TEER (CONT'D): They come for you.

01:38:35:10 SHEPPARD: They have? Are you sure? That's the best news I've--

01:38:38:05 TEER (O/S): No, John.

01:38:39:08 TEER (CONT'D): I sense something more. The beast is nearly upon them.

01:38:47:04 MCKAY: You know, I was just thinking, this entire field-- not the field. I mean the
field-field-- must generate its own day and night cycle, not to mention its
own artificial climate. It's incredible. When you think--

01:38:56:26 RONON (INTERRUPTING): You want to pick up the pace, McKay?

01:38:58:04 MCKAY: Hey, he's waited for months. Another half-hour isn't going to kill him.

01:39:01:02 WEIR: Well, we don't know how long it's going to take to find him.

01:39:03:06 BECKETT: Aye, and besides that, I have a date planned with Lieutenant Cadman
for tomorrow night.

01:39:06:27 MCKAY: Oh, no, so we've only got 12 years in here.

01:39:10:23 MCKAY (CONT'D): What? What is it?

01:39:11:23 (BEAST GROWLING)

01:39:16:03 MCKAY: I'm not detecting anything.

01:39:17:13 RONON: Doesn't mean it isn't there. Can you see anything?

01:39:20:13 TEYLA: No... but I sense something is close.

01:39:24:13 WEIR: Maybe we should try another way.

01:39:26:10 (BEAST SCREAMING)

01:39:28:24 RONON: It won't make any difference. It's stalking us.

01:39:31:23 BECKETT: Sounds like it's more than one.

01:39:33:15 MCKAY: More than one what?

01:39:35:10 TEYLA: I do not know.

01:39:36:25 (BEAST SCREAMING)

01:39:38:17 (WEAPON BLAST)

01:39:40:17 (GUNFIRE)

01:39:49:13 (BEAST SCREAMING)

01:40:11:14 SHEPPARD: What the hell took you so long?

01:40:13:00 WEIR: Believe it or not, you were only gone a couple of hours.

01:40:15:20 SHEPPARD: Try six months.

01:40:16:29 MCKAY: You don't understand. You've been trapped in a time dilation field.

01:40:19:21 SHEPPARD: What?

01:40:20:27 BECKETT: What was that bloody thing?

01:40:21:25 SHEPPARD: I don't know. What's a time dilation field?

01:40:24:00 WEIR (O/S): Can we talk about this somewhere else?

01:40:26:02 TEYLA (O/S): No.

01:40:27:08 TEYLA (CONT'D): It is still close.

01:40:31:26 (BEAST GROWLING)

01:40:48:29 RONON: You fought this thing before?

01:40:51:01 SHEPPARD: Twice.

01:40:53:10 RONON: How did you beat it?

01:40:54:23 SHEPPARD: Still haven't figured that out.

01:40:56:23 RONON: Now would be a good time.

01:40:58:26 SHEPPARD: Yeah? Well, what do you say we just fight it and see what happens?

01:41:03:19 TEER (O/S): John?

01:41:04:23 WEIR: Friends of yours?

01:41:09:27 (BEAST GROWLING)

01:41:11:18 AVRID: We have come to stand with you. Whatever happens.

01:41:14:08 TEER: No. We've come to fight. And we are not afraid of you.

01:41:19:29 (BEAST GROWLING)

01:43:57:07 TEYLA: Ronon. We were all quite worried about you.

01:44:01:00 BECKETT: Of course we were.

01:44:02:16 WEIR: We're just sorry we didn't get here sooner.

01:44:07:17 SHEPPARD: Let's get out of here.

END OF ACT FIVE

FADE TO BLACK

END OF EPISODE