

DIALOGUE CONTINUITY SCRIPT

STARGATE SG-1

"The Gamekeeper"

Episode #8908

Running Time 44.19

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TIMECODE

DIALOGUE

START MEASURING 00.00.00 AT FIRST FRAME PICTURE

00.12.06 TECHNICIAN (VO FILTERED)-Chevron four encoded.

00.14.15 GENERAL HAMMOND-This is video the MALP sent back from
 P7J-989.

00.17.27 FEMALE TECHNICIAN-Atmosphere temperature and
 radioactivity levels are ideal.

00.21.19 O'NEILL (OS)-Hey, Teal'c...

00.23.07 O'NEILL (CONT)-Is this structure familiar at all?

00.24.20 TEAL'C-It does not appear to be of Goa'uld origin.

00.26.25 DANIEL-It looks pretty advanced.

00.28.23 CARTER (OS)-It's a possible new source of information and
 technology.

00.33.03 CARTER (CONT)-Maybe even an ally against the Goa'uld.

00.35.13 GENERAL HAMMOND-Looks worth a try, Colonel.

00.37.00 O'NEILL-Yes, sir.

00.52.21 CARTER-This is beautiful.

00.53.04 O'NEILL-Yeah. But where there's a garden, there's snakes.

00.59.08 DANIEL-And flowers. (sneezes) Way too many flowers.

01.32.24 CARTER-I like what they've done with the place.

01.34.25 O'NEILL (OS)-I'm not so sure I like...

01.35.17 O'NEILL (CONT)-what the place has done to them.

01.59.15 DANIEL-They're human.

02.02.01 TEAL'C-They are breathing.

02.04.12 O'NEILL-All right. Does anyone have any idea what these chambers might be?

02.13.17 CARTER-Some kind of medical device maybe. Suspended animation of some kind?

02.33.00 CARTER-Wow. This is way past our science, whatever this is.

04.16.16 TEAL'C-What is this place?

04.18.08 O'NEILL-Uh... I don't know. Can't put my finger on it.

04.25.04 TEAL'C-It appears to be earth.

04.27.20 O'NEILL-Yeah... Teal'c, what the hell just happened to
us?

04.39.20 TEAL'C-We were exploring P7J-989. We entered into a
large domed facility and endured some form of bodily
attack.

05.04.00 O'NEILL-Kawalsky? (beat) John?

05.09.21 MICHAELS-It's Colonel. You can lower your weapon,
Captain.

05.16.04 KAWALSKY-Why you acting so spooked, Jack?

05.20.04 O'NEILL-Maybe because I am. (beat) You're both supposed
to be dead.

05.27.20 MICHAELS-That's real cute, Jack.

05.30.06 MICHAELS (OS CONT)-Look, the intel on this one is good.

05.32.12 MICHAELS (CONT)-They keep Boris here during the day, take him underground at night. Our bird confirmed on its last flyover -- no snipers, there's only two guards inside. It's a piece of cake. This ain't the one that you and me die on.

05.43.08 O'NEILL-As a matter of fact, this is the one you die on.
(TO TEAL'C, SOTTO) I went on this mission in 1982. East Germany. We were supposed to grab a Russian agent from...

06.05.25 O'NEILL (OS CONT)-that house down there.

06.07.13 O'NEILL (CONT)-It all went bad...

06.08.12 MICHAELS (OS)-You ready to move out...

06.09.14 MICHAELS (CONT)-or not, Captain?

06.12.08 O'NEILL-No. No. (beat) Because this isn't real. It can't be.

06.18.08 MICHAELS-Oh, it's real. It's very real. Your stall here is putting the rest of this unit in jeopardy. Now, let's move out.

06.22.27 O'NEILL-No. Because I'm either dreaming or hallucinating.

06.34.28 MICHAELS-Is that real enough for you, Jack?

06.42.06 O'NEILL-All right. How do you explain him? Does he look
like a member of this team?

06.51.19 MICHAELS-Thomas has been on this team longer than you
have. Now, you get your head on straight, Captain.
We are not aborting the mission this late.

06.58.01 MICHAELS (OS CONT)-Do you understand?

07.05.15 O'NEILL-What the hell is this? What the hell's goin' on?

07.21.11 TEAL'C-I am as perplexed as you.

07.25.21 O'NEILL-Teal'c, do you think... Is there a chance those
machines we were sucked into were some kind of -- I
don't know -- time machine or something?

07.39.19 TEAL'C-It is possible. The Goa'uld have experimented
with time manipulation for years. Perhaps another
race succeeded.

07.46.02 O'NEILL-So it's possible this is real.

07.48.05 TEAL'C-You say this was a mission from your past that did
not go well?

07.50.08 O'NEILL-Yes.

07.51.23 TEAL'C-Perhaps someone has given you the opportunity to
alter your history.

07.56.12 O'NEILL-Oh. Okay. (TO OTHERS) Let's move out.

08.06.11 MICHAELS-It's about time.

08.30.22 O'NEILL-(whispering) Hold up. Let's not make the same
mistake twice.

08.35.08 MICHAELS-What the hell you talking about?

08.36.09 O'NEILL-Sniper on the roof.

09.03.03 MICHAELS-Nice catch, Jack.

09.23.08 MICHAELS-Let's go.

10.11.09 MICHAELS- (unintelligible)

10.37.11 O'NEILL-Come on, John...

10.42.05 MICHAELS-So much for satellite recon...

10.44.27 MICHAELS (OS CONT)-Hey, Jack...?

10.46.28 MICHAELS (CONT)-Take care of Barbara for me, man...

10.57.05 O'NEILL-Fall back!!

11.09.05 O'NEILL-Where's Kawalsky?

11.10.16 TEAL'C-He was immediately behind us.

11.22.08 MICHAELS-Lower your weapon, Captain.

11.34.08 DANIEL-Okay... What just happened?

11.37.09 CARTER-I'm not sure.

11.43.10 DANIEL-This place looks familiar. Wait a minute... Wait
 a minute... This is the New York Museum of Art.
 I've been here many times. Many times.

12.09.12 VOICE (OS FROM OTHER ROOM)-Okay, be careful with that
 cover stone.

12.12.16 SECOND VOICE (OS FROM OTHER ROOM)-Yes, Doctor Jackson.

12.14.11 DANIEL-No...

12.16.25 CARTER-Daniel?

12.19.27 VOICE (OS FROM OTHER ROOM)-Move it this way! This way!

12.21.14 DOCENT (OS)-I'm sorry. This...

12.22.06 DOCENT (CONT)-area isn't open to the public.

12.26.06 MELBURN JACKSON (OS)-Careful with that coverplate...

12.28.19 KAREN JACKSON- (unintelligible)

12.28.17 MELBURN JACKSON-Could we just bring it on the level a
little more...?

12.34.00 CARTER-Daniel, what's going on?

12.37.00 DANIEL-No, this can't be real.

12.38.11 MELBURN JACKSON (OS)-Careful... careful...

12.40.17 CARTER-Who are these people?

12.42.16 DANIEL-They're my parents.

12.44.09 MELBURN JACKSON-A little bit towards the back...
careful...

12.46.02 KAREN JACKSON-Watch it on your left...

12.47.27 MELBURN JACKSON-On your left, Jake... Okay, bring this
end... careful... Bring it down... Let's look at the
front...

12.54.20 MELBURN JACKSON (OS CONT)-Bring it in...

12.55.13 KAREN JACKSON (OS)-It's swinging...

12.56.00 MELBURN JACKSON-It's okay, it's fine, we'll be fine...
careful...

12.59.15 DANIEL-No... No!!

13.01.11 KAREN JACKSON-A bit more level, Jake!

13.02.11 MELBURN JACKSON (OS)-Okay, Jake, just bring it down...

13.04.16 DANIEL (overlapping)-Get out of there, Mom! Get out of
there, Dad!

13.30.16 O'NEILL-This is too real. Every detail --

13.35.00 O'NEILL (OS CONT)-all the players are here...

13.40.01 O'NEILL (CONT)-Why should I go through this again?

13.42.00 TEAL'C-If someone has used advanced technology to send us
here to repair your history --

13.45.23 O'NEILL (OS)-You see, that's just it.

13.47.00 O'NEILL (CONT)-It's history. It's over, it happened, I
can't change it.

13.51.00 TEAL'C-Remaining here and doing nothing will most
certainly change nothing.

13.56.18 O'NEILL-I... Oh, God...

14.23.21 O'NEILL-Colonel... we should check those hedges...

14.26.20 MICHAELS-Negative. Stick to the plan, Captain.

14.42.15 MICHAELS- (unintelligible) (beat) Jack, what are you
doing? (beat) It's not part of the plan!

15.00.00 O'NEILL-John!!

15.17.04 O'NEILL-Come on, John!

15.22.09 MICHAELS-So much for satellite recon...

15.25.11 MICHAELS (OS CONT)-Jack...?

15.27.06 MICHAELS (CONT)-Take care of Barbara for me, man...

15.36.11 O'NEILL-God... (TO OTHERS) Fall back!!

16.05.00 MICHAELS-Lower your weapon, Captain.

16.09.16 O'NEILL-What the hell is going on here?

16.12.25 MICHAELS-What's with you, Jack? Operation East Fly's
go...

16.15.23 O'NEILL-No! You... Who are you and who are those people?

16.22.00 MICHAELS-There's no one here but us. What, are you
looking for a section eight, Jack?

16.25.28 THE KEEPER (OS)-You must stop arguing...

16.27.08 THE KEEPER (CONT)-and proceed with the mission. Allow me
to introduce...

16.31.16 THE KEEPER (OS CONT)-myself.

16.33.25 THE KEEPER (CONT)-I am The Keeper.

16.37.00 O'NEILL-The keeper of what?

16.38.07 THE KEEPER-The Keeper of all that is around you. Of all
that is... and all that might be.

16.53.01 TEAL'C-Why do you wish us to proceed with this mission?

16.55.14 THE KEEPER-Because it is that which you have always
wanted.

17.00.21 O'NEILL-You've got to be kidding me. This was the most blown operation I've ever been involved with. What makes you think I want to watch my friends be killed over and over again.

17.12.19 THE KEEPER-You have always wished to do it again, in order to do it differently.

17.18.13 MICHAELS-We're going with or without you, Jack.

17.24.23 O'NEILL-See you.

17.26.26 MICHAELS-All right. Have it your way.

17.31.11 THE KEEPER (OS)-You must go with them.

17.33.00 THE KEEPER (CONT)-It is the only way to evince the change that you have desired for so many years.

17.37.04 O'NEILL-I can't change the outcome if you keep changing the rules.

17.39.21 THE KEEPER-Do you not wish to save the lives of your friends and comrades?

17.43.22 O'NEILL-If they were real.

17.46.03 THE KEEPER-But there are so many fantastic variations
that you can try. Perhaps this time you could try a
different route.

18.10.21 O'NEILL-Sit down, Teal'c. We're not playing this game.

18.16.28 THE KEEPER-Very well. Have it your way.

18.28.00 TEAL'C-I hope by doing nothing we're taking the correct
action, O'Neill.

18.38.03 O'NEILL-So do I.

18.43.18 CARTER (OS)-Daniel, I'm so sorry you had to go through
that again.

18.47.23 CARTER (CONT)-I've been thinking... We were pulled into
those things -- those machines -- right? At first,
when we got here, I thought they were some sort of
time dilation machines...

18.56.21 DANIEL-Oh, Sam, please... Just... Just tell me that this
isn't real.

19.01.26 CARTER-No, I don't think it is. It isn't consistent with any of the logical theories of time travel. For example, you should be seeing yourself here as a child or become a child again... Daniel, I'm guessing here, but I think we must be in some sort of advanced recreation being pumped into our minds by those machines...

19.21.11 MELBURN JACKSON (OS)-Okay... Careful with that cover stone.

19.34.02 DOCENT-I'm sorry. This area isn't open to the public.

19.39.15 CARTER-Daniel, I don't think we're actually here!

19.43.18 KAREN JACKSON-Jake, it's swinging a bit...

19.56.25 DANIEL-Excuse me...

19.58.09 DANIEL (OS CONT)-Listen to me, um...

19.59.16 DANIEL (CONT)-You have to come out of there.

20.01.14 MELBURN JACKSON-Danny, go back outside.

20.04.23 DANIEL-"Danny"? No, l-l-look... you, you have to come out right now...

20.10.21 DANIEL (OS CONT)-because I, because I-I...

20.12.07 DANIEL (CONT)-hurt myself. I hurt myself badly. I think I might have broken my leg. Now, you have to come out right now and take care of me!

20.18.28 KAREN JACKSON-You couldn't have hurt your leg too badly, dear. You're walking on it. Okay? We'll be out in a minute, okay, sweetie?

20.23.25 MELBURN JACKSON (OS)-Okay... Jake...

20.25.19 DANIEL-No... (beat) No...!

20.41.24 JAKE (OS)-Come on, help me with this! Help me with this! Doctor Jackson, Doctor Jackson...?! Can you hear me...? He's asphixiated! Here, help me with this! Lift it, lift it! Ugh...! It's too heavy! Get the cable!

21.04.08 CARTER (overlapping)-Correct me if I'm wrong, but I'll bet when this really happened, you didn't have this audience.

21.12.01 CARTER (OS CONT)-I think that we must be in some sort of...

21.13.25 CARTER (CONT)-really advanced simulation, like a-a-a virtual reality. It's the only thing I could think of that could explain all this.

21.21.05 DANIEL-Oh, super. So it takes one of the most tragic moments in my life and it plays it over and over again.

21.26.18 CARTER-Well, maybe that's your strongest memory.

21.29.21 DANIEL-He called me "Danny", like I was still, like I was still a little kid.

21.33.04 CARTER-That's probably because that's how old you were when this happened. You have taken on the role of Daniel Jackson as a child in this simulation.

21.42.17 DANIEL-You know, I used to replay this over and over in my mind, trying to think if there was anything I could have done to make a difference.

21.49.16 CARTER-Okay. Okay, so maybe that's the point. Here's your chance.

21.54.06 THE KEEPER (OS)-Is it not wonderful?

21.56.18 THE KEEPER (CONT)-Now you get the chance.

22.03.27 DANIEL-I beg, I beg your pardon?

22.05.06 CARTER-The chance?

22.06.03 THE KEEPER-The chance to relive your momentous event. To try the plethora of variations that have been weighing on your mind. To finally see if you can make a difference.

22.19.14 DANIEL-Who are you?

22.21.00 THE KEEPER-Why, I am The Keeper, of course.

22.22.18 DANIEL-The keeper of...?

22.23.23 THE KEEPER-The Keeper of all that is, was and will be in this place.

22.26.14 CARTER-Where exactly are we?

22.28.04 THE KEEPER-I believe you call this the New York Museum of Art.

22.31.08 CARTER-No, no, no... Where are we in reality?

22.33.20 THE KEEPER-But reality is in the eye of the beholder, is it not? You have always wished to go back and do things differently. I have given you that opportunity. Now, go! Make things right in this place.

22.45.17 DANIEL-And how do I, I, how do I do that?

22.47.21 THE KEEPER-Well, if I told you that, it wouldn't be any
fun, would it? (laughs)

22.51.21 DANIEL-Fun?! Th-th-that's what you think this is for me?
Fun? Watching this happen again and again?

22.58.28 THE KEEPER-There would be no pleasure from the gain if
there were no risk from the journey.

23.05.12 MELBURN JACKSON (OS)-All right, careful with that cover
stone!

23.07.09 JAKE (OS)-Yes, Doctor Jackson.

23.13.28 MELBURN JACKSON (OS)-This way... this way...

23.28.12 KAREN JACKSON-Danny... What are you doing?

23.35.12 DANIEL-Come on.

23.36.25 MELBURN JACKSON-D-d-danny Jackson! You stop this right
now! Jake... Jake... Gimme a hand here, please.

23.41.27 DANIEL-No, no, no, no, no...

23.42.27 DANIEL (OS CONT)-no, no, no, no, no...

23.43.07 MELBURN JACKSON (overlapping)-Bring it in...

23.44.14 KAREN JACKSON (overlapping)-A bit more level...

23.45.15 DANIEL-No...!!

23.45.16 MELBURN JACKSON (OS) (overlapping)-Careful...

23.46.17 KAREN JACKSON (OS)-A bit more level, Jake!

23.48.08 MELBURN JACKSON (OS)-Jake, a little more level...

23.50.01 DANIEL (OS)-No!! No!!

23.55.13 DANIEL (CONT)-God, no...!! (beat) Damn you! Stop this
game now!

24.06.19 THE KEEPER-Whatever for? You haven't explored all of
your options yet.

24.09.23 DANIEL-Well, obviously my options are infinite and my
solutions are zero. Now, stop it! (beat) I won't
play any more.

24.24.09 THE KEEPER-Ah, but you will. You will.

24.28.29 MELBURN JACKSON (OS)-All right, careful with that cover
stone.

24.41.06 CARTER-Daniel, you want me to --

24.42.04 DANIEL-No.

24.44.04 MELBURN JACKSON (OS)-Just bring it down.

24.45.12 MELBURN JACKSON (CONT)-Let's look at the front.

24.47.01 MELBURN JACKSON (OS CONT)-Bring it in.

24.48.01 KAREN JACKSON (OS)-It's swinging.

24.49.05 MELBURN JACKSON (OS)-It's okay, it's fine, we'll be fine.
Careful...

24.50.23 THE KEEPER-You must try another alternative.

24.53.21 DANIEL-No.

24.55.25 THE KEEPER-You would allow your parents to suffer this
awful death?

25.01.09 DANIEL-I won't play your game.

25.14.28 THE KEEPER-You are indeed an obstinate race.

25.39.27 O'NEILL-(TO KEEPER) You! (TO CARTER, DANIEL) You guys
all right?

25.44.20 DANIEL-Well, I'm not really sure, to tell you the truth.

25.48.08 TEAL'C-What is this place?

25.49.26 DANIEL-Oh, it's the New York Museum of Art.

25.51.14 CARTER-Actually, we think it's a simulation of the
museum.

25.54.24 CARTER (OS CONT)-I figure we're in some sort of virtual
reality world...

25.57.16 CARTER (CONT)-created from our own minds... or at least
Daniel's.

26.01.17 THE KEEPER (OS)-You are a very stubborn,...

26.03.00 THE KEEPER (CONT)-unimaginative and non-competitive race.

26.07.15 THE KEEPER (OS CONT)-Why do you refuse...

26.08.13 THE KEEPER (CONT)-to enjoy the opportunities that I have
given you?

26.13.28 O'NEILL-Enjoy? What makes you think I enjoy watching my
friends get killed?

26.20.18 DANIEL-Or their parents die?

26.21.18 THE KEEPER-You have both been given challenges to be met
and conquered. You have it in you -- why will you
not partake?

26.28.05 O'NEILL-Why will you not just let us go?

26.30.24 THE KEEPER-Go where? Where would you like to go?

26.33.04 THE KEEPER (OS CONT)-I can take you anywhere you can
remember...

26.36.00 THE KEEPER (CONT)-or anywhere you can imagine.

26.37.28 O'NEILL-Okay. We want to go free.

26.41.12 CARTER (OS)-So we're right?

26.43.00 CARTER (CONT)-This is a, a simulated world.

26.45.00 THE KEEPER-It is a world completely inside your minds --

26.48.19 THE KEEPER (OS CONT)-channeled, coordinated, and
administered...

26.51.17 THE KEEPER (CONT)-by myself, The Keeper.

26.55.00 CARTER-But how? How does it work?

26.56.26 O'NEILL-I don't care how it works. I just want out of
here.

27.00.15 THE KEEPER (OS)-I cannot do that.

27.02.12 THE KEEPER (CONT)-The devices that enwrap you serve to
nourish and stimulate...

27.03.22 THE KEEPER (OS CONT)-your senses. The devices implanted
in your brains...

27.08.20 THE KEEPER (CONT)-channel experience and imagination into
and out of your minds.

27.12.14 CARTER-So we're trapped? With our, our brains hooked up
like computers to some sort of network?

27.17.23 THE KEEPER-Yes. And your minds are very valuable to my
residents because you enrich and add value to our
own.

27.28.05 DANIEL (OS)-Wait a minute, wait a minute...

27.29.01 DANIEL (CONT)-How long have your residents been in this
virtual world?

27.34.00 THE KEEPER-Roughly one thousand of your years.

27.37.05 O'NEILL-Well, we're certainly not gonna stick around for
the next thousand of anyone's years.

27.41.20 DANIEL-So, until we came along, you've only had your own
minds,...

27.44.04 DANIEL (OS CONT)-your own experiences to provide
scenarios for...

27.47.00 DANIEL (CONT)-your virtual lives?

27.49.02 THE KEEPER-You're beginning to understand.

27.51.13 DANIEL-So, so what, we're like, we're like new
software...? (TO OTHERS) I mean, imagine if you
were locked in a room for a thousand years with only
a VCR, a TV, and five movies.

28.03.08 DANIEL (OS CONT)-How long could you watch those five
movies until you were bored silly?

28.06.00 DANIEL (CONT)-What you wouldn't give for just four more.

28.10.03 CARTER (OS)-So you're using our minds --

28.11.27 CARTER (CONT)-our memories, imaginations, dreams... for
some sort of programming?

28.16.17 THE KEEPER-Actually, I can remove information from only
two of your minds. This species' mind...

28.21.11 THE KEEPER (OS CONT)-seems to protect against...

28.23.20 THE KEEPER (CONT)-output. As does yours, madam.

28.26.14 CARTER-It does?

28.27.20 TEAL'C (OS)-Perhaps because of the change in your mind
that...

28.28.28 TEAL'C (CONT)-Jolinar of Malk-shur left behind.

28.31.17 THE KEEPER (OS)-But fear not, there is no block against input...

28.34.25 THE KEEPER (CONT)-into your minds. You, too, can enjoy our adventures. And these two minds,...

28.40.10 THE KEEPER (OS CONT)-they provide more than enough rich experience and imagination to provide years...

28.45.25 THE KEEPER (CONT)-of entertainment for my residents.

28.48.06 O'NEILL-Well, I'm sorry. With all due respect to you fine folks,...

28.54.12 O'NEILL (OS CONT)-I don't give a damn about...

28.55.11 O'NEILL (CONT)-"residents"! I just wanna get us out of here!

29.00.06 THE KEEPER-It is I that am sorry. For I am not able to accommodate your request.

29.05.05 THE KEEPER (OS CONT)-But I am sure that you will be able to enjoy the many adventures that you will have here.

29.09.26 DANIEL-Wh-why are your people in here anyway? I mean, wh-why don't you just go out and, and get some new experiences of your own?

29.15.12 DANIEL (OS CONT)-Live some new experiences?

29.17.11 THE KEEPER-We cannot leave our chambers. The world outside is uninhabitable.

29.22.19 THE KEEPER (OS CONT)-It has been poisoned and desecrated.

29.24.17 TEAL'C-You are mistaken. Your planet is a fertile...

29.26.26 TEAL'C (OS CONT)-garden world.

29.28.24 THE KEEPER-It is you are mistaken,...

29.30.27 THE KEEPER (OS CONT)-my alien friend. Our planet was
destroyed by a chemical disaster one thousand and
twenty-two years ago. We were victims of our own
technology advancing faster than we could control
it. At that time, the few of us who were left
placed our physical bodies in suspended animation.

29.48.08 CARTER-Good news. Your planet seems to have regenerated
itself.

29.53.25 THE KEEPER-This is not true!

29.56.00 THE KEEPER (OS CONT)-I monitor all conditions at all
times.

29.58.16 CARTER-Well then, your monitoring systems are wrong.

30.01.01 CARTER (OS CONT)-It is beautiful out there.

30.03.06 O'NEILL-Of course, you already knew that, didn't you?
(beat) The question is, why don't you want them to
know?

30.13.20 THE KEEPER-Residents must not leave the environment. The
outside world is uninhabitable!

30.20.03 O'NEILL-Who made you the warden here, huh?

30.22.17 THE KEEPER-I do not understand.

30.24.08 DANIEL-Why are you the one...

30.24.28 DANIEL (OS CONT)-running things here?

30.27.25 THE KEEPER-The environment is my design. I am its
creator,...

30.31.24 THE KEEPER (OS CONT)-its keeper...

30.32.26 O'NEILL (OS)-So, if your...

30.34.04 O'NEILL (CONT)-residents leave, you lose control. (beat)
That man is lying to you, folks.

30.49.13 O'NEILL (OS CONT)-He's got you imprisoned in your own --

30.55.00 O'NEILL (CONT)-Oh, that's good. (beat) That's fair.
Send them to where they can't hear the truth. Good.

31.02.15 THE KEEPER (OS)-I will not allow you...

31.03.16 THE KEEPER (CONT)-to poison their minds.

31.06.00 DANIEL-Um... if you keep us here, you...

31.08.00 DANIEL (OS CONT)-won't be able to prevent us from
interacting....

31.09.27 DANIEL (CONT)-with them for very long. I mean,
especially if we're supposed to be new software for
them...

31.15.06 THE KEEPER-Very well. You weren't wanted here anymore
anyway.

31.24.07 DANIEL-We're out.

31.25.15 O'NEILL-Whoa!

31.28.08 CARTER-Didn't that seem just a little too easy?

31.31.04 O'NEILL-Yes, it did. Let's go home.

31.41.17 DOCTOR FRASIER-They all have small puncture wounds...

31.43.05 DOCTOR FRASIER (OS CONT)-in their temples, spinal
cords,...

31.46.20 DOCTOR FRASIER (CONT)-and several abdominal areas.

31.49.00 O'NEILL-Meaning what...?

31.50.20 DOCTOR FRASIER-Well, looks like the machines you're
describing were sustaining your lives --

31.54.09 DOCTOR FRASIER (OS CONT)-providing you with oxygen,
feeding you, removing the waste...

31.57.01 DOCTOR FRASIER (CONT)-and from the sound of it,
completely controlling your nervous system.

32.01.01 GENERAL HAMMOND-But is there any permanent damage?

32.02.11 DOCTOR FRASIER-No. Not that I can see. Pupil dilation
is bang on.

32.05.14 DOCTOR FRASIER (OS CONT)-Reflexes are as they should be.

32.07.20 DOCTOR FRASIER (CONT)-Everything seems fine to me.

32.12.26 DANIEL-Jack, we should go back to the planet and free
those people.

32.16.07 O'NEILL-I'm not sure it's any of our business, frankly.

32.18.25 GENERAL HAMMOND-I concur. Who are we to judge how
someone on another planet lives?

32.23.17 DANIEL-But the people are in those machines under false
pretenses. The Keeper is lying to them about what's
outside.

32.28.23 DOCTOR FRASIER-Okay... If, if I may weigh in here -- All
evidence points to the fact the machines are
clinically sustaining those people.

32.35.18 DOCTOR FRASIER (OS CONT)-Removing them could be like...

32.36.19 DOCTOR FRASIER (CONT)-taking a patient off life support
when he still needs it.

32.39.26 GENERAL HAMMOND-It sounds to me like we have to get more
information...

32.42.22 GENERAL HAMMOND (OS CONT)-to make this decision, folks.

32.45.07 TEAL'C-The only way to gain more information would be to
venture back into the artificial world of P7J-989.

32.51.07 GENERAL HAMMOND-Then that's exactly what I want you to
do.

32.57.05 O'NEILL-Uh, General... Without meaning -- this time -- to
sound like a smartass... Are you cracked?

33.09.21 GENERAL HAMMOND-Folks, I don't have to tell you how
valuable a resource this planet could...

33.13.13 GENERAL HAMMOND (OS CONT)-be for us. Their technology is
far...

33.15.22 GENERAL HAMMOND (CONT)-beyond our own. The kind of
technology that justifies...

33.19.02 GENERAL HAMMOND (OS CONT)-this entire program.

33.21.06 CARTER (OS)-General Hammond, going back into that
world...

33.22.24 CARTER (CONT)-could be very hazardous.

33.24.15 GENERAL HAMMOND (OS)-Well, I fail to see how.

33.25.25 GENERAL HAMMOND (CONT)-It's an artificial environment.
Can you actually die in there?

33.29.22 CARTER-We don't know.

33.30.21 O'NEILL-I'm a little more concerned about being trapped
there, sir.

33.34.10 GENERAL HAMMOND-You got out the last time.

33.36.00 TEAL'C (OS)-There is no guarantee we would be...

33.37.06 TEAL'C (CONT)-able to extract ourselves again.

33.39.22 GENERAL HAMMOND-Okay. I'll tell you what -- If you don't
come out in one week,...

33.44.06 GENERAL HAMMOND (OS CONT)-I'll send in SG-2 to pull you
out. Besides, what's so bad about being in there?
It sounds to me...

33.50.15 GENERAL HAMMOND (CONT)-like you can experience all sorts
of fascinating things.

33.53.21 O'NEILL-You mean like watching old friends and...

33.55.27 DANIEL-Parents...

33.56.20 O'NEILL-...family getting killed over and over again?

33.59.15 GENERAL HAMMOND-Or seeing Major Kawalsky alive and well.
Who knows, Colonel, maybe you could even see your
son.

34.06.06 GENERAL HAMMOND (OS CONT)-Dr. Jackson, perhaps you could
visit the ancient worlds you've always wondered
about. You can go anywhere...

34.11.09 GENERAL HAMMOND (CONT)-your memories or imaginations want
to go.

34.21.00 O'NEILL-Okay. That's enough.

34.24.00 O'NEILL (OS CONT)-Let's just have a little look here,
shall we?

34.27.11 GENERAL HAMMOND-What are you doing, Colonel?

34.29.02 O'NEILL-Oh, I'm looking for the edges of the mask.

34.31.05 GENERAL HAMMOND-What?

34.32.14 O'NEILL-You're obviously not the real General Hammond.

34.35.00 GENERAL HAMMOND-Sit down, Colonel.

34.36.03 O'NEILL-I don't think so, Bucko. The jig's up.

34.38.23 O'NEILL (OS CONT)-We're onto you.

34.39.14 GENERAL HAMMOND-What are you talking about?

34.40.20 CARTER-We're still on P7J-989.

34.43.06 O'NEILL-Oh, you betcha. This is just a new game, brought
to you by our...

34.47.21 O'NEILL (OS CONT)-good friend...

34.48.23 O'NEILL (CONT)-The Keeper.

34.49.17 GENERAL HAMMOND-You are way out of line, Colonel.

34.51.20 DOCTOR FRASIER-You could be having a nervous reaction to
the machines. We should head back to the infirmary
and run some tests.

34.56.00 O'NEILL-No, you should get us out of these damn machines
is what you should do! (beat) Oh, what?

35.02.17 GENERAL HAMMOND-Colonel, your insubordination is testing
my patience.

35.05.17 GENERAL HAMMOND (OS CONT)-I will give you one final
chance...

35.06.23 GENERAL HAMMOND (CONT)-to follow my orders and rejoin the
residents...

35.09.10 GENERAL HAMMOND (OS CONT)-of the artificial world.

35.11.17 CARTER-"Residents"... That's what The Keeper called them.

35.16.08 GENERAL HAMMOND (OS)-Are you going back in...

35.17.01 GENERAL HAMMOND (CONT)-or not, Colonel?

35.18.09 O'NEILL-I'm already in!

35.19.27 GENERAL HAMMOND-Place SG-1 under arrest.

35.21.25 GENERAL HAMMOND (OS CONT)-Put them in isolation where
they can speak to no one.

35.40.16 TEAL'C-O'Neill, you seem quite confident that we are not
on Earth.

35.45.04 O'NEILL-Because we're not. Did that sound like the real
General Hammond to anyone?

35.52.13 TEAL'C-It is my understanding that we could only
experience past events in this environment.

35.56.06 CARTER-Actually, The Keeper said that we could experience
anything that we could remember or that we could
imagine.

36.00.14 O'NEILL-We're still on P7J-989-er. It's a fake environment.

36.08.22 KAWALSKY-Is that really so bad? I mean, come on.
Haven't you people missed me at all? Why are you resisting this? Think of all the fun we could have together. Dr. Jackson, you gotta admit...

36.24.26 KAWALSKY (OS CONT)-I used to make you laugh.

36.26.26 KAWALSKY (CONT)-Colonel... Who else you gonna get to play street hockey with who can kick your butt they way I can? Captain Carter...

36.38.15 KAWALSKY (OS CONT)-Think what it would be like to never grow old.

36.41.20 KAWALSKY (CONT)-'Cause you never do here, you know.

36.43.14 O'NEILL-Who are you?

36.45.20 KAWALSKY-Who am I? Colonel, are you telling me you don't remember me? I'm hurt. I'm really hurt.

36.52.28 O'NEILL (overlapping)-No, no. I, I know who you're pretending to be. But who are you, really? Are you The Keeper?

37.04.00 KAWALSKY-Nah. Not me.

37.07.08 O'NEILL-Then what? Some kind of projection or... Because
you're not real. (beat) And if you're not real,
you won't mind this...

37.32.06 O'NEILL-Hello.

37.36.19 ALIEN-We have been looking for you.

37.39.03 ALIEN 2-Please... tell us what you began to tell us
before.

37.42.20 ALIEN-About what it is like outside.

37.45.10 TEAL'C-It is, in fact, quite agreeable outside.

37.47.27 ALIEN (OS)-The poison is gone? Everything is not dead?

37.51.06 DANIEL-Well, no, uh... Quite the opposite. Everything is
blooming.

37.55.15 ALIEN-How can that be? The Keeper tells us it is
dangerous.

37.59.20 O'NEILL-Well, The, The Keeper lies.

38.04.14 ALIEN-How can we trust these creatures about The...

38.06.00 ALIEN (OS CONT)-Keeper who has cared for us for so long?

38.11.10 O'NEILL-Tell you what -- come with us. We'll show you.

38.27.00 O'NEILL (OS CONT)-Excuse me.

38.30.25 DANIEL-Where are we going?

38.32.07 O'NEILL-Back through the gate to show 'em what their
planet looks like... in our memories... before the
virtual reality... leave me alone.

38.53.06 GENERAL HAMMOND (VO FILTERED)-Unauthorized Stargate
Activation!

38.55.06 GENERAL HAMMOND (CONT FILTERED)-Shutting down gate...!
(beat) SG-1, you are trying my patience!

39.07.09 O'NEILL-Daniel, with me!

40.01.23 DANIEL-You think we're really out this time?

40.05.21 O'NEILL-Hey!

40.19.07 THE KEEPER-Please... Do not hurt me. I meant you no
harm. Understand... my people's existence has
become stagnant. I wanted only good for them.

40.32.17 CARTER-How long have you been coming out to tend this garden?

40.35.00 THE KEEPER-Lovely, is it not?

40.36.03 O'NEILL-How long?

40.39.14 THE KEEPER-Oh, many, many years.

40.43.04 DANIEL-Then why do you lie to your people? Why don't, why don't you give them the option to come out here with you?

40.47.19 THE KEEPER-Because it was our kind that damaged the planet in the first place. If I let them out, they will only hurt it again.

40.56.09 CARTER-You're kidding.

40.58.05 TEAL'C-Perhaps your people will not make the same mistakes again.

41.00.25 O'NEILL-Yeah. You're big on giving people a second chance, aren't you?

41.04.17 THE KEEPER-No one is preventing them from leaving. Portals such as the...

41.08.15 THE KEEPER (OS CONT)-one you used are everywhere within.

41.10.24 DANIEL (OS)-You mean we could have left any time we
wanted?

41.12.24 DANIEL (CONT)-All we had to do is go through one of those
doors?

41.14.21 THE KEEPER-Anyone may leave at any time. Portals are
always open.

41.18.03 O'NEILL-Of course, people have to know they exist to use
them.

41.23.03 THE KEEPER-Which you have now shown them.

41.26.24 CARTER-And they have to know that there is somewhere to
go.

41.29.06 THE KEEPER-And you have told them that. (beat) You have
ruined everything.

41.34.28 THE KEEPER (OS CONT)-Poisoned their minds.

41.38.09 THE KEEPER (CONT)-The damage is done.

42.04.26 ALIEN (OS)-Again, we thank you. You have given us a...

42.07.13 ALIEN (CONT)-whole new world of beauty and future
experiences.

42.11.26 O'NEILL-Well, you've still got a lot of work to do. But
we'll send along some...

42.15.23 O'NEILL (OS CONT)-supplies to get you started.

42.17.18 THE KEEPER-They are ruining everything! Did you know
they are actually picking the flowers?!

42.25.00 O'NEILL-This is real this time, isn't it?

42.29.04 THE KEEPER-Do not pull that!

42.31.22 THE KEEPER (OS CONT)-You are ruining the garden!

42.37.03 THE KEEPER (CONT)-I told you they would ruin everything.

42.39.15 THE KEEPER (OS CONT)-First the garden,...

42.41.01 THE KEEPER (CONT)-next the entire planet!

42.45.11 DANIEL/O'NEILL-It's real.

42.47.08 THE KEEPER (OS)-You are ruining the garden!

42.54.00 O'NEILL (OS)-Thank you, ma'am.

43.01.27 FADE TO END CREDITS.