DIALOGUE CONTINUITY SCRIPT

STARGATE SG-1

"The Fifth Race"

Episode #8922

Running Time 44.19

TIMECODE   DIALOGUE

START MEASURING 00.00.00 AT FIRST FRAME PICTURE

00.10.01   DANIEL (OS)-When we found...

                  DANIEL (CONT)-Ernest Littlefield on PB2-908, we also

                      discovered a repository of information.

00.15.00   O'NEILL-Meaning of life sort of stuff...

00.18.05   DANIEL (OS)-Yes. Based on the four distinct alien

                      languages inscribed in the wall, we concluded it was

                      some sort of...

                  DANIEL (CONT)-meeting place, where these four races would

                      --

00.24.24   GENERAL HAMMOND (OS)-We all re-read the mission...

                  GENERAL HAMMOND (CONT)-reports, Dr. Jackson.

00.27.02   DANIEL-Okay. Right. Well, two days ago, the probe sent

                      back this image from P3R-272.

                  DANIEL (OS CONT)-Now, if you look closely, you'll see

                      that the symbols match one of the inscriptions from

                      the meeting place on Ernest's planet.

                  DANIEL (CONT)-So you realize what this means.

00.50.23   GENERAL HAMMOND-Do you know what the circle of symbols
                  says?

00.54.11   DANIEL-No. I don't, I don't even know what it sounds
                  like. But based on the Norse Rune at the bottom of
                  this inscription, I'm positive that one of the four
                  races in the alliance...
                  DANIEL (OS CONT)-is Thor's race, the Asgard.
                  DANIEL (CONT)-Obviously, that would make the aliens that
                  belong to this language their allies.

01.13.02   TEAL'C-I do believe this world is worth exploring, Daniel
                  Jackson.

01.32.25   CARTER-Very strange. Breathable air... moderate
                  temperature... Where's the life support coming from?

01.43.01   O'NEILL-Walls are solid.

01.47.16   TEAL'C-As the probe indicated, there appears to be no
                  exit.

01.55.21   O'NEILL-Well... this was an intergalactic waste of time.

02.01.06   CARTER-Well, wait a minute, sir. Where's the power for
                       the lights coming from?
                  CARTER (OS CONT)-What's, what's the point of this place?

02.08.14   DANIEL (OS)-Hello?!
                  DANIEL (CONT)-Hello?! I'm Daniel Jackson! We're
                       peaceful explorers from the planet Earth. (beat)
                       It's worth a try.

02.22.16   O'NEILL-Daniel, how long you figure we ought to hang out
                       here and scratch our cosmic heads?

02.29.14   DANIEL-Well, we can't just give up.

02.32.00   O'NEILL-Why not? Let's go home. (beat) Okay. That's
                       something.
                  O'NEILL (OS CONT)-Watch yourself there, Teal'c.

03.04.07   DANIEL-What do you see?

03.05.26   TEAL'C-Blackness. Filled with colored lights.

03.33.27   CARTER-Colonel...?

03.37.11   DANIEL-Jack, can you hear me?

03.41.08   CARTER-His pulse is racing! Daniel, dial the gate!

04.58.10   DR. FRAISER (OS)-Pupils are back to normal.

                DR. FRAISER (CONT)-Pulse is fine. You feel okay?

05.05.19   O'NEILL-Great. Don't remember a thing.

05.07.26   CARTER (OS)-You were catatonic for about an hour...

                CARTER (CONT)-after that thing released your head.

05.11.22   DR. FRAISER (OS)-Physically I can't...

                DR. FRAISER (CONT)-find anything wrong with you.

05.15.04   O'NEILL-Well... okey-dokey.

05.24.06   GENERAL HAMMOND (OS)-What caused this device to appear?

05.27.15   DANIEL-We're not sure.

05.28.22   TEAL'C-Colonel O'Neill passed through a circle on the
                floor just before the device appeared. I was the
                first to look into it.

05.34.16   GENERAL HAMMOND-What did you see?

05.35.14   O'NEILL-Lights. He saw lights. (beat) That's what he said he saw -- lights. We done?

05.45.13   GENERAL HAMMOND-Not exactly. Why didn't the device react to Teal'c the same way it did to you?

05.51.04   O'NEILL-I don't know.

05.52.22   TEAL'C-Perhaps because I am a Jaffa.

05.55.04   CARTER-We've seen alien technologies that have been sensitive to the presence of a Goa'uld before.
CARTER (OS CONT)-Like, uh, Thor's hammer.

06.00.28   O'NEILL-Teal'c looked. I looked. It grabbed my head. I passed out. I came to. We're here. We're home. Can we go?

06.09.12   CARTER-Sir, are you okay?

06.13.05   O'NEILL-I'm fine. Just fine. Little tired, maybe.

06.20.03   GENERAL HAMMOND (OS)-Colonel,...
GENERAL HAMMOND (CONT)-are you sure you're okay?

06.25.10   O'NEILL-I am absolutely fine. There is nothing CRUVUS
                       with me. (beat) What?

06.39.18   DANIEL-You just said there's nothing CRUVUS with you.

06.43.12   O'NEILL-I did not.

06.44.19   DANIEL-Yes, you did.

06.46.27   O'NEILL-No, I didn't.

06.47.21   DANIEL-Yes, you did.

06.48.16   O'NEILL-Didn't.

06.49.05   DANIEL (OS)-Did.

06.49.26   O'NEILL (OS)-Didn't.

06.50.06   DANIEL-Did.

06.50.28   O'NEILL-CRUVUS -- what is that?

06.52.22   DANIEL-I don't know. (beat) Well, I'm guessing in the
                       context of what you're saying that you were trying
                       to say there was nothing wrong with you.

07.02.07   GENERAL HAMMOND (OS)-Why don't you take some time to
                    relax, Colonel.

                GENERAL HAMMOND (CONT)-You're dismissed.

                GENERAL HAMMOND (OS CONT)-But do me a favor and stay on
                    the base.

                GENERAL HAMMOND-Keep an eye on him.

07.35.13   TEAL'C (OS)-What is the reason for these padded gloves,
                    O'Neill?

07.40.08   O'NEILL-So we don't hurt each other. I'll be honest with
                    you, Teal'c; It's so that you don't hurt me.

07.47.20   TEAL'C-If our purpose is not to cause each other harm,
                    why then are we doing battle?

07.52.10   O'NEILL-What can I tell you? It's boxing. It's fun.
                    C'mon... (beat) Come on, Teal'c. You gotta move
                    around a little bit. You gotta dance.

08.06.00   TEAL'C-I do not understand, O'Neill. Are we preparing to
                    dance or to do battle?

08.12.00   O'NEILL-Teal'c, if you don't move around, you're a
                    sitting duck. You're a target. Huh? Like that.
                    (beat) I'm sorry. You all right?

08.27.04   TEAL'C-I am fine.

08.28.12   O'NEILL-Well, that's why you gotta move --

08.34.07   TEAL'C-How was that, O'Neill?

08.36.07   O'NEILL-It was good. That was good. Uh... The thing
                  about keeping your hands up... Is my nose bleeding?

08.43.20   TEAL'C (OS)-You're fine.

08.45.24   O'NEILL-Keep your hands up... Gotta keep your, your feet
                  movin'... and, uh bend your COZARS, keep your COZARS
                  bent...

08.53.16   TEAL'C-I am unfamiliar with that word.

08.56.26   O'NEILL-What? COZARS? COZARS. You gotta bend your
                  COZARS.

09.04.14   TEAL'C-I believe you are referring to your legs, O'Neill.

09.25.14   O'NEILL-All right. What the hell is going on with me?

09.31.13   DANIEL-What do you mean?

09.32.14   O'NEILL-Well, apparently, I have lost the FALLATUS to
                  speak properly. (beat) That wasn't a joke. I
                  didn't do that on purpose.

09.42.25   TEAL'C-Several times now, Colonel O'Neill has used
                  strange words in place of common terms.

09.48.28   DANIEL-Okay. Wh-what was that...
                  DANIEL (OS CONT)-word you just used?

09.52.06   TEAL'C (OS)-I believe it...
                  TEAL'C (CONT)-was fallatus.

09.55.07   DANIEL-Okay. That sounds kind of close to medieval
                  Latin. So... possibly a derivation, possibly even a
                  root. (beat) Faculatus is Latin for ability. You
                  said you lost the fallatus to speak to speak
                  properly.

10.18.21   O'NEILL-NOO ANI ANQUEETAS.

10.23.05   DANIEL-What?

10.26.23   O'NEILL-NOO ANI ANQUEETAS. HIC QUA VIDEEUM.

10.37.25   DANIEL-Jack, a-are you reading this?

10.39.21   O'NEILL-I don't know. You tell me.

10.41.24   DANIEL (OS)-Well, I-I don't know. I haven't even...
                DANIEL (CONT)-been able to associate the sounds with the
                    symbols. Do you know what this means?

10.47.03   O'NEILL-No!! I was just lookin' at it, and the words
                    popped right into my FRON. Does anybody think this
                    is odd?

11.05.00   DANIEL-The language he's speaking has similar sounds to
                    medieval Latin, but it's still quite different.

11.08.24   CARTER-So he's in the infirmary now?

11.09.28   DANIEL-Yes, but before we took him there, he just picked
                    up a piece of chalk and did this in about thirty
                    seconds flat.
                DANIEL (OS CONT)-Do you have any idea what this means?

11.20.08   CARTER-No. I mean, even the simple equations don't make
                    any sense. No, this is like no math I've ever seen.

11.30.13   DR. FRAISER (OS)-A normal human brain operates at about

                        five to...

                DR. FRAISER (CONT)-ten percent of its fucntional capacity

                        at any given time.

                DR. FRAISER (OS CONT)-Colonel O'Neill's brain is

                        operating at over ninety percent capacity.

11.41.22   CARTER-Well, how is that possible?

11.42.26   DR. FRAISER-I don't know.

11.46.02   TEAL'C-Where is Colonel O'Neill?

11.48.10   DR. FRAISER-Well, he should be in the infirmary.

11.49.28   TEAL'C-He is not there.

11.54.06   CARTER-Teal'c, you take the gate room.

11.55.17   DANIEL-I'll check the locker room.

11.56.09   CARTER-Right.

12.01.03   CARTER-Colonel... What are you doing?

12.08.05   O'NEILL-I need this.

12.10.27   CARTER-What for?

12.19.17   O'NEILL-I have no idea.

12.24.00   GENERAL HAMMOND-Where is he now?

12.24.26   CARTER-He's with Teal'c.

12.26.22   GENERAL HAMMOND-Do you think his current condition poses
                any threat?

12.29.04   DR. FRAISER-Sir, I don't even know what's wrong with him.
                All I can tell you is that his brain function has
                increased ten-fold.

12.34.24   DANIEL-Jack was able to read the alien language. Both
                the inscription from the wall of the meeting place
                on Ernest's planet, and the circle of symbols from
                272 where this happened to him.

12.43.22   GENERAL HAMMOND-What does it mean?

12.46.24   DANIEL-Well, my translation's a little bit vague. Uh, I
                think the circle means "the place of our legacy".
                (beat) Or it could be "a piece of our leg". But
                the first seems to make more sense.

13.00.18   CARTER-The point is, Colonel O'Neill is unwillingly

                speaking an alien language.

13.04.15   DANIEL (OS)-We know the Asguard oppose the Goa'uld, so

                it's possible...

                DANIEL (CONT)-all the members of this four-race alliance

                felt the same.

13.10.12   CARTER-Which might explain why the viewer locked out

                Teal'c.

13.12.05   GENERAL HAMMOND-What are you saying?

13.13.14   DANIEL-What if this device somehow downloaded an alien

                language into Jack's brain?

13.19.01   TEAL'C-Your presence is required in the control room.

13.26.19   GENERAL HAMMOND-What's he doing?

13.27.17   TEAL'C-I do not know.

13.38.09   CARTER-The main system's down, sir. I'm locked out.

13.41.07   GENERAL HAMMOND-Colonel?

13.41.27   O'NEILL-Yes, sir?

13.42.25   GENERAL HAMMOND-What are you doing?

13.43.26   O'NEILL-I don't know, sir. You know me and computers.

13.48.03   GENERAL HAMMOND-Colonel, I'm ordering you to stop.

13.50.06   O'NEILL-I'd love to, sir, but I can't.

13.53.02   GENERAL HAMMOND-Stop him.

13.54.10   O'NEILL-No. Not, not yet!
                O'NEILL (OS CONT)-I'm not FARGUS!

13.56.16   DANIEL-Sir, I think he wants to finish...
                DANIEL (OS CONT)-what he's doing.

14.00.10   CARTER-I can't reboot, sir. (beat) Uh oh.

14.04.23   GENERAL HAMMOND-Captain...?

14.07.14   CARTER (OS)-Sir, this is machine code.

                CARTER (CONT)-The numbers the Colonel was entering must

                        have been some sort of program. (beat) What did

                        you do?

                CARTER (OS CONT)-It's a destination map.

                CARTER (CONT)-These are all the Stargates we've been to.

14.27.26   DANIEL-Sam... are those new Gates popping up?

14.34.00   CARTER-It's not possible. It-it takes days to

                        calculate...

                CARTER (OS CONT)-the planetary shift of each new

                        location.

                CARTER (CONT)-Well, wait a second.

14.48.26   SCREEN READS:

                        NO MATCH

14.52.08   CARTER-Sir... The new Stargates did not come from the

                        Abydos...

                CARTER (OS CONT)-Cartouche data that we put in.

14.58.06   GENERAL HAMMOND (OS)-But that's the only reference we

                        have, isn't it?

15.01.06   CARTER-The Colonel must've input new Stargate locations

                into the computer.

15.04.06   DANIEL-Well, I guess that thing must've put more than

                just a language into your brain. (beat) That

                circular inscription read "The place of our Legacy."

                DANIEL (OS CONT)-What if that thing...

                DANIEL (CONT)-you looked into was some sort of alien

                database...

                DANIEL (OS CONT)-like the one we found on Ernest's

                planet?

                DANIEL (CONT)-All the knowledge that these particular

                aliens possessed.

15.27.01   GENERAL HAMMOND-Colonel...

                GENERAL HAMMOND (OS CONT)-You're not under arrest. But

                you're also not to touch anything else on this base

                without permission. Understood?

15.39.00   O'NEILL-EETIUM, sir.

15.46.11   CARTER (OS)-Well, you can only stare at a computer screen

                for so long.

                CARTER (CONT)-Colonel, that program you entered rewrote

                massive amounts of the machine code.

15.56.08   DANIEL (OS)-Jack seems to have...

                DANIEL (CONT)-completely lost the ability to speak

                        anything but the alien language.

16.00.18   CARTER-Really? Wow.

16.04.27   DANIEL-But the good news is we seem to have more of the

                        alien inscription translated. Noo ani aqueetas. We

                        are the Ancients.

16.13.13   CARTER-Who are the Ancients?

16.15.15   DANIEL-Well, I think they could be the teachers of roads.

                        (beat) See, the Romans were the first real road

                        builders. They spoke Latin, and they learned to

                        build roads from gods known as the Ancient ones.

16.26.04   CARTER-I'm still not following you.

16.27.16   DANIEL-Roads. Stargates.

                DANIEL (OS CONT)-The gate builders.

                DANIEL (CONT)-What if these Ancients were the alien race

                        who invented the Stargate?

16.39.08   CARTER-You're still just speculating, right?

16.41.06   DANIEL-Well, that would certainly explain why Jack knew
                about Stargates the Goa'uld haven't even discovered
                yet.

16.46.09   CARTER-I don't know, Daniel. Why would they invent a
                device that would do this?

16.50.11   DANIEL-"The place of our Legacy". To pass on their
                knowledge.

                DANIEL (OS CONT)-Jack may have knowledge of the original
                gate builders...

                DANIEL (CONT)-downloaded into his brain.

16.58.04   O'NEILL-EEGO INDEEO NAVO LOCHUS.

17.02.12   DANIEL-Okay. Ego means "I".

17.07.22   O'NEILL-INDEEO.

17.08.28   DANIEL-Need.

17.10.03   O'NEILL-NAVO.

17.10.28   DANIEL-New.

17.12.00   O'NEILL-LOCHUS.

17.13.14   DANIEL-Lochus.

                DANIEL (OS CONT)-Lochus, lochus...

                DANIEL (CONT)-Locatia, location, you need a new location!
                        You need a new location!

17.25.28   CARTER-Where do you want to go? (beat) Okay. Good
                        luck, you guys. I have to get back to the computer.
                        Sir, I really wish you could explain this.
                        (reading) Ten equals eight. Ten equals eight...
                        Ten equals eight. Sir, this is base eight math.

18.07.17   DR. FRAISER (OS)-The problem may only be...

                DR. FRAISER (CONT)-affecting the verbal language center
                        of your brain. It's a different function than
                        writing.

                DR. FRAISER (OS CONT)-But it looks like the problem is
                        advancing.

                DR. FRAISER (CONT)-Since you lost the ability to speak
                        gradually, I think whatever's affected them may be
                        taking over incrementally.

18.22.08   DANIEL-Well, what's the worst case scenario?

18.24.23   DR. FRAISER-Well, your computer analogy's pretty good.

                        Colonel, your hard...

                DR. FRAISER (OS CONT)-drive has been filled with

                        information that has been written in a language your

                        computer doesn't understand.

                DR. FRAISER (CONT)-If it continues to progress the way it

                        has thus far, you may eventually lose the ability to

                        write or even comprehend us. Or worse, the computer

                        could shut down altogether.

18.52.15   CARTER-Sir, we've been sending probes to the addresses

                        Colonel O'Neill entered into the computer, hoping

                        that one would lead us to the race that affected his

                        mind.

                CARTER (OS CONT)-And we think we may have found

                        something.

19.02.04   DANIEL-P9Q-281 has a pedestal near the gate with symbols

                        on it that match the alien language that Jack is

                        speaking.

19.08.03   GENERAL HAMMOND-Then I suggest we check it out. You're

                        authorized to go, Captain. (beat) Major Castleman

                        will be...

                GENERAL HAMMOND (OS CONT)-joining SG-1 on this mission.

19.18.19   DANIEL-Well, if Jack's not going, then I have to stay.

19.20.27   GENERAL HAMMOND-Why is that, Doctor?

19.22.17   DANIEL-Well, if Sam and Teal'c make contact with the

                Ancients and they can report back and, and, then

                Jack and I will go, but until then, I mean,

                translating this language may be...

        DANIEL (OS CONT)-the most important thing we've done

                since we opened the Stargate. (beat) You see, I'm

                pretty sure that Jack is speaking...

        DANIEL (CONT)-the language of the original gate builders.

                At the very least, I'm positive that it's one of the

                races who created the repository of information on

                Ernest's planet -- the, uh, meaning of life stuff...

19.49.23   CARTER-And, sir, I believe that the equation Colonel

                O'Neill wrote on the blackboard is a revolutionary

                formula for...

        CARTER (OS CONT)-calculating the distance between

                planetary bodies.

19.57.05   DANIEL (OS)-And the bottom line, sir... What about Jack?
                I mean,...

                DANIEL (CONT)-right now I'm possibly his only hope for

                communicating on any kind of serious level. I can't

                leave him like this, and I won't.

20.09.10   GENERAL HAMMOND-All right. The rest of you will leave at

                1600 hours.

20.17.25   GENERAL HAMMOND (ON INTERCOM FILTERED)-SG-1, your mission

                is a go.

20.41.12   DANIEL-Okay. I think we're getting hung up on the

                grammar.

21.05.00   SCREEN READS:

                I HAVE TO GO THROUGH

                THE STARGATE!

21.10.02   DANIEL (OS)-Okay. You have to go through the Stargate.
                Where?

                DANIEL (CONT)-Where to?

                DANIEL (OS CONT)-Back to the planet where this happened?

                DANIEL (CONT)-You have to go back there?

21.22.24   GENERAL HAMMOND-Come!

21.24.19   SIMMONS-Sir? SG-1 did not return the probe on schedule.

21.27.26   GENERAL HAMMOND-Let's open the Gate and try to make

                    contact.

21.29.28   SIMMONS-Yes, sir.

21.35.22   SIMMONS (INTO HEADPHONE)-SG-1, this is Stargate Command.

                    Do you read? Over. (TO HAMMOND) They're

                    responding, sir. Video and audio.

21.46.08   CARTER (ON MONITOR FILTERED)-Do not send rescue team.

                    Repeat, do not send rescue team.

21.51.21   GENERAL HAMMOND-This is General Hammond. We copy,

                    Captain. Where is Major Castleman?

21.56.00   CARTER (ON MONITOR FILTERED)-He's looking for shelter,

                     sir. We're in a little trouble here. We can't dial

                     out. The DHD seized up...

                CARTER (OS CONT ON MONITOR FILTERED)-when we tried to

                     send the probe back.

                CARTER (CONT ON MONITOR FILTERED)-The temperature here is

                     increasing rapidly, which probably explains why we

                     haven't found any indigenous life forms. The

                     probe's data did not reveal a second sun, which rose

                     about a half an hour ago.

                CARTER (OS CONT ON MONITOR FILTERED)-General, we're gonna

                     get one heck of a sunburn if we stay here much

                     longer.

22.21.05   GENERAL HAMMOND-Can you dial in manually?

22.23.13   CARTER (ON MONITOR FILTERED)-Teal'c's attempting a manual

                     dial now, sir, but we can't do it with the wormhole

                     open from your end.

22.28.20   GENERAL HAMMOND-I copy that, Captain. If you're not back

                     in one hour, we will open the wormhole again for

                     further communication. Good luck.

                GENERAL HAMMOND (OS CONT)-SGC out.

22.51.18   DANIEL-What's he doing now?

22.53.03   DR. FRAISER-Building something. I've been taking notes,

                          but I'm finding it a little hard to follow.

23.06.07   DANIEL-I have to go downstairs. Sam and Teal'c are in

                          trouble.

23.08.06   DR. FRAISER-What?

23.10.01   DANIEL-Just don't tell Jack.

                  DANIEL (OS CONT)-I think he's got enough on his mind.

23.26.14   EXPERT ONE-Sir, this Mylar material added to a standard-

                          issue field tent should provide ten to twenty

                          degrees worth of protection.

23.31.27   SILER-We've augmented some air coolers to work with

                          portable generators.

23.35.04   DANIEL-But how are they gonna get home?

23.37.01   EXPERT ONE (OS)-Well, based on Captain Carter's

                          description of the...

                  EXPERT ONE (CONT)-problem, we've been running probability

                          tests using the function data...

                  EXPERT ONE (OS CONT)-we correlated so far from the DHD

                          found in Antarctica.

23.47.01   GENERAL HAMMOND-Do you understand what he said?

23.48.17   DANIEL-It sounds like they have no idea.

23.50.21   EXPERT ONE-Well, actually, it's not no idea sir... just

                not much of one yet.

23.54.03   SILER-But we're working on it.

23.59.22   CARTER (ON MONITOR FILTERED)-Manual dial in failed, sir.

                CARTER (OS CONT ON MONITOR FILTERED)-DHD is stuck mid-

                dial, and...

                CARTER (CONT ON MONITOR FILTERED)-seems to be locking the

                Gate in place.

24.06.25   DANIEL-Are we recording this?

24.07.28   SIMMONS-Yes, sir.

24.08.07   CARTER (OS ON MONITOR FILTERED) (overlapping)-By my

                calculations, we could be facing a temperature of

                over 200 degrees fahrenheit in less than four hours.

24.15.16   GENERAL HAMMOND-Captain, we're sending through a package

                of heat-resistant tents and portable air coolers.

24.20.26   CARTER (ON MONITOR FILTERED)-General, I don't think you

                       understand how hot it's gonna get. Nothing you send

                       us will provide enough protection. We'll be dead

                       before the end of the day, sir.

24.50.28   DR. FRAISER-I think he's finished.

24.55.03   DANIEL-What is it? (beat) That's it? (beat) Okay...

                       Well, let's, let's just leave this thing for now.

                       Believe it or not, I have something a little more

                       important to discuss.

25.29.00   DANIEL-I didn't want to tell you this before, because I

                       thought you had enough on your mind. Sam, Teal'c,

                       and the rest of SG-1 are in trouble. The DHD on

                       P9Q-281 isn't working, and they can't get home. To

                       make matters worse, there is a very hot sun rising.

                       They don't have much time.

25.47.11   CARTER (OS ON MONITOR FILTERED)-The rest of the symbols

                       won't engage. The DHD...

                  CARTER (CONT ON MONITOR FILTERED)-is locking the gate in

                       place so we can't dial in manually.

                  CARTER (OS CONT ON MONITOR FILTERED)-I've tried

                       everything I know about these things.

26.03.00   DANIEL-Look, no one else believes that you have the

                knowledge of the original gate builders in your head

                right now except me.

26.36.28   DR. FRAISER-What, what's he doing?

26.38.01   DANIEL-I don't know.

26.40.06   DR. FRAISER-Well, do you think this is going to help?

26.41.22   DANIEL-I, I don't... I really don't know. (reads) "Shut

                up and go away..."

27.04.25   SILER (OS)-The problem we're having is powering out the

                DHD and getting it to recharge it's capacitors.

27.08.25   EXPERT ONE (OS)-Removing the power source and

                reinstalling...

                EXPERT ONE (CONT)-always rebooted the system in the

                tests.

27.13.13   SILER-But we never simulated a mid-dial lock-up.

27.14.27   DANIEL-We have to dial in right now.

27.16.02   GENERAL HAMMOND-What is it?

27.16.26   DR. FRAISER-The Colonel has a solution.

27.17.26   SILER-He does?

27.20.28   DANIEL (OS)-We weren't sure what he was drawing at
                        first,...
                DANIEL (CONT)-but...

27.23.26   EXPERT ONE-That's the dial home device.

27.24.18   DANIEL-And the instructions on how to fix it. There
                        isn't much time. (beat) Here. You guys can, uh,
                        work on this for a while.

27.31.16   EXPERT ONE-What is it?

27.32.07   DANIEL-No idea. Well, actually, not no idea -- just not
                        much of one yet. But work on it...

27.41.00   SIMMONS (OS)-The object has reached...
                SIMMONS (CONT)-it's destination, sir.

27.47.10   GENERAL HAMMOND-Now we have to hope those instructions
                        were right.

28.07.06   MEDIC-All right, easy, easy...

28.10.20   GENERAL HAMMOND-Glad to have you back.

28.13.00   CARTER-Thought our goose was quite literally cooked this

                  time, sir. These plans were perfect. Who came up

                  with them? (beat) Colonel?

28.32.09   TEAL'C-I am sorry, O'Neill. We could not find a way to

                  help you.

28.47.22   DANIEL-Feel better?

28.48.17   CARTER-Much. Thanks. Is this what you wanted to show

                  me?

28.53.01   DANIEL-Yes. Jack built it, but no one...
                  DANIEL (OS CONT)-no one seems to be able to figure out

                  what it is.

28.58.24   CARTER-Colonel, you have no idea what it is or why you

                  built it?

29.05.17   TECHNICIAN (VO FILTERED)-Captain Carter, to the control

                  room! Captain Carter, to the control room!

29.17.25   GENERAL HAMMOND-We were preparing to send SG-11 to tjhe
                next new Stargate address that Colonel O'Neill
                programmed into the computer.

29.23.06   SIMMONS-The gate wouldn't dial out. The computer is
                frozen.

29.26.12   CARTER-That doesn't make any sense. We just ran a full
                diagnostic. (beat) The Stargate's trying to draw
                more power than usual...
                CARTER (OS CONT)-from the system.

29.44.14   DANIEL-I'm guessing we should follow him.

30.06.03   TEAL'C-Should we not attempt to stop him, Daniel Jackson?

30.09.00   DANIEL-Wait a minute. Jack...
                DANIEL (OS CONT)-What are you doing?

30.13.14   O'NEILL-EUGE.

30.17.00   DANIEL-I think that means good.
                DANIEL (OS CONT)-Jack, I really don't know if this a good
                thing...

30.22.09   O'NEILL-EUGE...

                O'NEILL (OS CONT)-EUGE...

30.24.20   DANIEL-I don't think he understands us anymore.

30.35.20   CARTER-Sir, somehow the Stargate just got a huge power

                    boost. It's drawing ten times more power than

                    normal.

30.40.05   GENERAL HAMMOND-Isn't that impossible?

30.41.04   CARTER-Yes, sir. The circuit should have blown.

30.47.16   GENERAL HAMMOND (INTO PHONE)-This is General Hammond. I

                    want Sergeant Siler and a maintenance crew to the

                    power room immediately.

30.58.14   CARTER-Uh, sir... (beat) The gate is dialing out.

31.03.23   GENERAL HAMMOND-Where to?

31.05.21   CARTER-I have no way of knowing. (beat) We've

                    completely lost control, sir.

31.15.21   SOLDIERS (OS)-Let's go! Move it, move it! Keep it

                    (unintelligible)! Let's go!

31.26.11   SIMMONS-Chevron five is encoded!

31.29.12   DANIEL-That device that Jack built is some sort of energy

                  source. He just hooked it up in the power vault.

31.33.11   CARTER-Well, that explains where the gate's getting all

                  the extra power.

31.36.04   GENERAL HAMMOND-I would not have authorized that, Dr.

                  Jackson. Captain, how do we stop this?

31.41.05   CARTER-You could have Siler pull the main breaker.

31.42.23   SIMMONS (OS)-Chevron six is encoded.

31.44.07   DANIEL-Wait. Jack has been saying that this is a good

                  thing. Now, so far he's done nothing bad.

31.48.22   GENERAL HAMMOND-So far...

31.49.17   SIMMONS-Chevron seven... (beat) ... is encoded...?

31.57.09   CARTER-And it's not the point of origin.

31.58.25   GENERAL HAMMOND-What?

32.03.28   DANIEL (OS)-General, what if all...

                  DANIEL (CONT)-these anomalies that have been happening to

                       Jack are part of some big plan?

32.10.07   GENERAL HAMMOND-What plan?

32.13.22   DANIEL-Well, earlier Jack was telling me had to go

                       through the gate. Maybe everything up until now has

                       been leading to this.

32.21.10   CARTER (OS)-What's it doing?

32.26.07   SIMMONS-Chevron eight is locked. (beat) The wormhole is

                       tracking... Captain?

32.41.19   CARTER-Sir, the computer...

                  CARTER (OS CONT)-indicates that the wormhole is...

                  CARTER (CONT)-leaving our known network of Stargates.

                       It's going outside of our galaxy. Far out.

32.49.21   DANIEL-That's why the gate needed all the extra power.

32.52.11   GENERAL HAMMOND-Hold on. I thought Stargate addresses

                       were six points in space with the seventh being the

                       point of origin.

33.01.15   CARTER-The extra chevron must add a new distance

        calculation to the existing points. Kind of like

        dialing a different area code.

33.14.16   GENERAL HAMMOND-Now what?

        GENERAL HAMMOND (OS CONT)-Colonel!

        GENERAL HAMMOND (CONT)-I'm just supposed to let you go?

33.26.28   DANIEL-He's already gone, General. I don't think we have

        much of a choice.

33.50.22   TEAL'C-I will accompany you, O'Neill.

33.53.03   DANIEL-I really think he needs to do this alone, Teal'c.

34.02.06   GENERAL HAMMOND-I really hope this is the right thing to

        do.

34.05.26   CARTER-Without the remote code device, he won't be able

        to get back.

34.08.25   GENERAL HAMMOND-Without knowing where he's going and why,

        that could put us in further jeopardy. I'm sorry.

        I can't authorize it.

34.19.03   DANIEL-Jack... You understand that if you do this, if you

                go... you might not be able to come back.

34.49.12   SIMMONS-Traveler is still on route. (beat) We've lost

                the traveler.

35.55.19   O'NEILL-EGOO DESERDI ASORDO.

36.09.27   O'NEILL-COMDO ASORDO.

36.31.01   CARTER-I'm gonna redial. (beat) The computer won't

                accept the eighth chevron.

36.43.11   GENERAL HAMMOND (INTO PHONE)-Hammond.

36.44.07   SILER (VO ON PHONE FILTERED)-It's Sergeant Siler, sir.

                SILER (CONT INTO PHONE)-The device that's hooked to the

                power grid... it seems to be dead.

37.04.00   O'NEILL-Hello. (beat) Um... thank you.

37.26.23   GREY ONE (filtered)-You are welcome.

37.31.13   O'NEILL-You understand me?

37.33.02   GREY ONE (filtered)-We speak many languages.

37.36.09   O'NEILL-You're the Asguard, Thor's race. Right?

37.39.15   GREY ONE (filtered)-You have heard of us?

37.41.10   O'NEILL-Nothing but good things.

37.43.03   GREY ONE (OS) (filtered)-You looked into the archive...
                GREY ONE (CONT) (filtered)-that stores all the Ancients'
                    knowledge.

37.47.01   O'NEILL-Apparently.

37.48.12   GREY TWO (filtered)-It was not meant for you.

37.52.19   O'NEILL-What? This was all an accident?

37.59.15   GREY ONE (filtered)-Human physiology has not...
                GREY ONE (OS CONT) (filtered)-advanced to the point where
                    your brain could handle that technology.

38.05.18   O'NEILL-Oh. Uh, so, where am I?

38.14.17   GREY ONE (filtered)-This is the Asguard planet...
                GREY ONE (OS CONT) (filtered)-Othala in the galaxy of
                    Ida.

38.21.22   O'NEILL-Why did I come here?

38.25.13   GREY TWO (filtered)-The Ancients moved on...
                GREY TWO (filtered) (OS CONT)-from our region of space
                        long ago.
                GREY TWO (filtered) (CONT)-But your subconscious mind
                        used their knowledge to find us here...
                GREY TWO (filtered) (OS CONT)-where you could get help.

38.35.16   GREY ONE (filtered)-Very impressive.

38.37.04   O'NEILL-Well, you know...

38.40.07   GREY ONE (filtered)-We did not think your brains had
                        advanced...
                GREY ONE (filtered) (OS CONT)-even that far.

38.44.18   O'NEILL-How is it you know so much about our brains?

38.50.26   GREY ONE (filtered)-We have studied your race...
                GREY ONE (filtered) (OS CONT)-closely.

38.54.20   O'NEILL-Ah. (beat) What did you learn?

39.02.23   GREY TWO (filtered)-That your species has great...
                GREY TWO (filtered) (OS CONT)-potential.

39.08.09   O'NEILL-Great potential. That's good.

39.13.00   GREY ONE (filtered)-Understand this:

                  GREY ONE (filtered) (OS CONT)-There was once an alliance

                       of four great races in the galaxy.

                  GREY ONE (filtered) (CONT)-The Asguard...

                  GREY ONE (filtered) (OS CONT)-The Nox...

39.22.25   O'NEILL-Met them.

39.24.04   GREY ONE (filtered)-The Furlings...

39.25.18   O'NEILL-Don't know them.

39.27.17   GREY ONE (filtered)-And the Ancients,...

                  GREY ONE (filtered) (OS CONT)-the builders of the

                       Stargates.

39.32.11   O'NEILL-That's a pretty heady group.

39.34.15   GREY ONE (filtered) (OS)-The alliance was built over many

                       millenia.

                  GREY ONE (filtered) (CONT)-Your race has much to prove

                       before we may interact on that level.

39.52.00   O'NEILL-Look... You all seem to be quite wonderful...

                           (beat) ... people... (beat) ... And I don't want to

                           sound ungrateful, because I really, really

                           appreciate you getting all that stuff out of my

                           head... But you folks should understand that we're

                           out there now. And we might not be ready for a lot

                           of this stuff, but we're doing the best that we can.

                           (beat) We are a very curious race.

41.12.00   GREY TWO (filtered)-You have already taken the first

                           steps toward becoming the fifth race.

41.24.19   CARTER-Sir, we're gonna have to shut the whole system

                           down and reboot.

41.27.10   GENERAL HAMMOND-Can you close the Iris if necessary?

41.40.05   CARTER-Apparently not.

41.31.12   DANIEL-That's not good.

41.33.01   GENERAL HAMMOND-Captain, I don't care what you have to

                           do, I want control of this system back.

41.37.09   CARTER-Yes, sir, I'm trying.

41.46.22   SCREEN READS:

                    ALERT

                INBOUND TRAVELER

41.48.18   CARTER-We have an incoming wormhole.

42.19.03   CARTER-Everything seems to be back on line again, sir,

                    including the Iris.

42.22.19   GENERAL HAMMOND-Good work, Captain.

42.31.13   O'NEILL-I'm back.

42.32.27   DANIEL-What happened?

42.36.02   TEAL'C-Do you still possess the knowledge of the

                    ancients?

42.40.27   O'NEILL-Nope. Don't remember a thing. But you know that

                    meaning of life stuff...? (beat) I think we're

                    gonna be all right.

43.01.27   FADE TO END CREDITS.